

Registration and Its Medical Applications

Attila Tanács, Kálmán Palágyi, Attila Kuba

University of Szeged
Dept. of Image Processing and Computer Graphics
Árpád tér 2., 6720 Szeged, HUNGARY
{tanacs, palagyi, kuba}@inf.u-szeged.hu

Syllabus

- Registration problem
 - Definitions, examples
 - Main components
- Medical image registration
 - Modalities (X-ray, US, MR, CT, PET, SPECT)
 - Applications
- Registration methods
 - Point-based methods
 - Surface fitting methods
 - Automatic methods
 - Non-linear registration

Image Registration

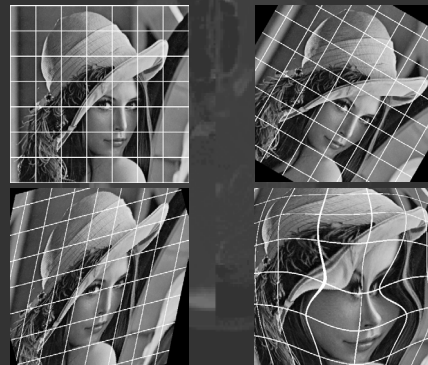
Task:

To find geometrical correspondence between images.

Terms:

- *image registration*
- *image matching*
- *image fusion*

Image Transformations



Registration (General)

Task:

Combine (spatial) *information contents* coming from the same or different *sources*.

- Images,
- 2-D or 3-D models of objects,
- Spatial positions.

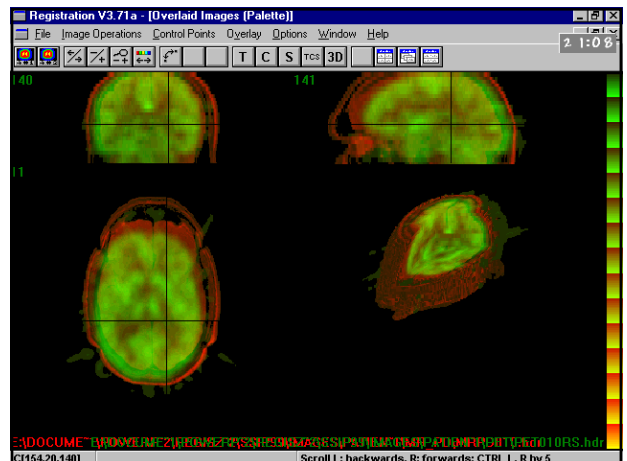


Image Mosaicking



A.A. Goshtasby

Amazonian Deforestation Progress

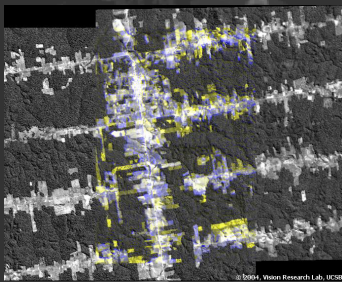


1992

1994

Vision Research Lab, UCSB

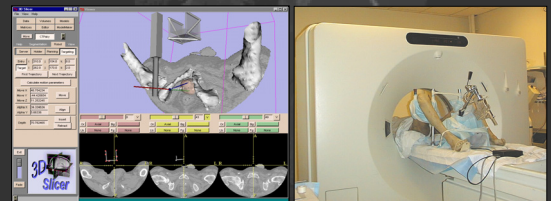
Amazonian Deforestation Progress



Vision Research Lab, UCSB

Surgery Planning and Execution

- Model - Modality
- Modality - Patient



Prostate biopsy project, Johns Hopkins University, Baltimore, MD, USA

Major Research Areas

- Computer vision and pattern recognition
 - segmentation, motion tracking, character recognition
- Medical image analysis
 - tumor detection, disease localization, classification of microscopic images
- Remotely sensed data processing
 - geology, agriculture, oceanography, oil and mineral exploration, forestry
- ...

Variations Between Images

- Corrected distortions (easier)
 - Distortion which can be modeled (e.g. geometric differences due to viewpoint changes).
- Uncorrected distortions (medium)
 - Distortions which are difficult to model (e.g. lighting and atmospheric conditions, shadows).
- Variations of interest (harder)
 - Differences we would like to detect (e.g. Object movements or growth).

Main Components

- **Search space**
 - Type of geometric transformation.
- **Feature space**
 - What features to use to find the optimal transformation.
- **Similarity measure**
 - Defines how similar two images are.
- **Search strategy**
 - How to find the global optimum of the similarity measure.

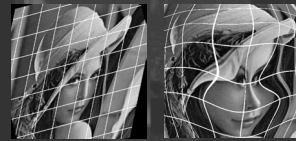
Search Space

Original image



Rigid-body transformation
2D: 3 parameters
3D: 6 parameters

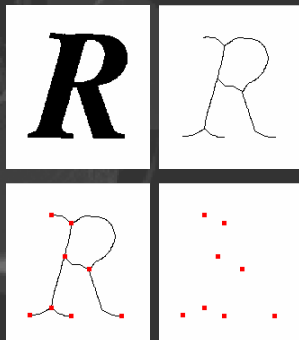
Affine transformation
2D: 6 parameters
3D: 12 parameters



Nonlinear transformation
2D, 3D: as many parameters as desired.

Feature Space

- **Goal:**
 - Reduce amount of data,
 - by extracting relevant features.
- **Features:**
 - Geometric (e.g. points, edges, surfaces).
 - Image intensities (e.g. the whole image).

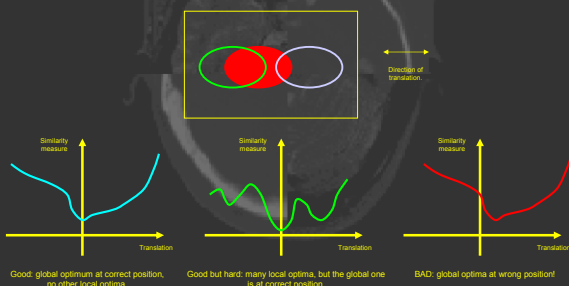


Similarity Measure

- **Geometric features**
 - Distance measures (e.g. minimization of Euclidean distance).
- **Image intensity-based**
 - Based on intensity differences (e.g. absolute/squared sum of intensity differences, sign changes of the difference image).
 - Correlation-based (cross-correlation, correlation coefficient).
 - Based on the co-occurrence matrix of the image intensities (e.g. joint entropy, mutual information).

Similarity Measure

- **Example: 1D transformation**

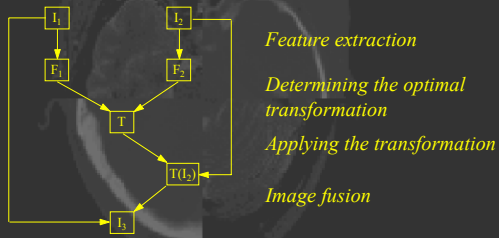


Search Strategy

- Direct methods
- 'Coarse to fine' search
- Multiresolution pyramid
- Dynamic programming methods
- Relaxation methods
- Heuristic search, genetic algorithms
- ...

Optimization is a bigger research field than registration itself!

Registration Process



Feature extraction

Determining the optimal transformation

Applying the transformation

Image fusion

Medical Image Registration

Matching all the data available for a patient

- provides better diagnostic capability,
- better understanding of data,
- improves surgical and therapy planning and evaluation.

Medical Image Registration

Potential medical applications

- Combining information from multiple imaging modalities (e.g., functional information to anatomy).
- Monitoring changes in size, shape, or image intensity over time intervals (few seconds to years).
- Relating preoperative images and surgical plans to the physical reality of the patient (image-guided surgery, treatment suite during radiotherapy).
- Relating an individual's anatomy to a standardized atlas.

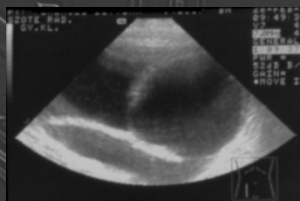
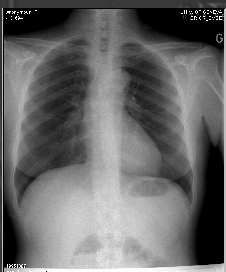
Imaging Modalities

- 2D imaging
 - Anatomical
 - X-ray
 - US
 - Functional
 - Gamma camera
- 3D imaging
 - Anatomical
 - MR
 - CT
 - Functional
 - SPECT
 - PET
 - fMRI

2D Imaging

X-ray

Ultrasound



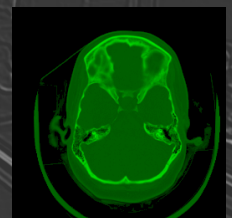
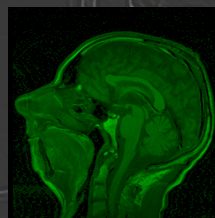
3D Anatomical Imaging

Magnetic Resonance

Computed Tomography

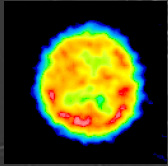
256x256

512x512

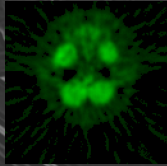


3D Functional Imaging

SPECT
(Single Photon Emission
Computed Tomography)
64x64



PET
(Positron Emission
Tomography)
128x128



3D Functional Imaging

fMRI
(functional Magnetic
Resonance)
256x256

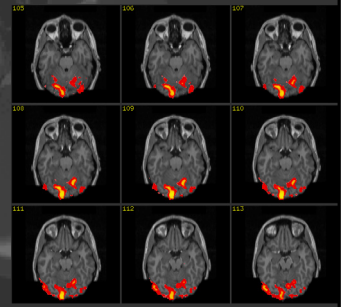


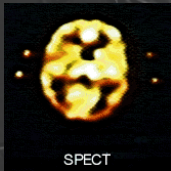
Image from http://www.fmrib.ox.ac.uk/fmri_intro/brief.html

Type of Features

- **Extrinsic (artificial)**
 - Stereotactic frames
 - Head and dental fixation devices
 - Skin markers

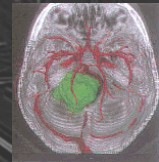
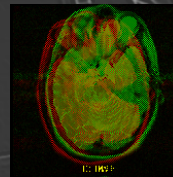
Accurate, uncomfortable for the patient, non-retrospective.
- **Intrinsic**
 - Anatomic areas (points, surfaces)
 - Geometric features
 - Image intensities

Accurate, comfortable, retrospective.



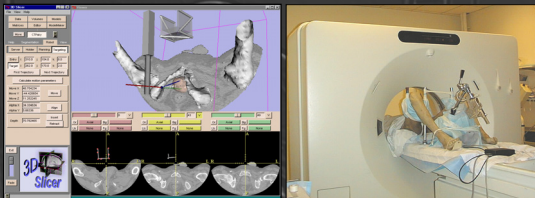
Modalities

- **Unimodality**
 - Time series
 - Different protocol settings
 - Atlas matching
- **Multimodality**
 - Complementary image contents



Modalities

- **Model - Modality**
- **Modality - Patient**



Prostate biopsy project, Johns Hopkins University, Baltimore, MD, USA

Image Sources

- **Intrasubject**
 - Same patient.
- **Intersubject**
 - Different people.
- **Atlas matching**
 - Different people, to get „average” information.

Interactivity

- **Manual**
 - Decent visualization software is necessary. Labour intensive.
- **Semi-automatic (interactive)**
 - Reliable, fast, but trained user might be required.
 - User initializes (e.g. point selection, segmentation).
 - User decides (accept/reject).
 - Combined together.
- **Automatic**
 - Easy to use.
 - Usually accurate, but visual inspection is necessary.
 - Can take a lot of time (especially in nonlinear cases).

Registration Algorithms

- **Point-based methods,**
 - Reliable, fast, but trained user might be required.
- **Contour/surface fitting methods,**
- **Automatic volume fitting based on voxel similarity measures.**

Point Pair Selection

- **Interactive**
 - Selection of point pairs
 - Might require trained user.
 - Can be hard (e.g. in 3D), or even impossible (MR – SPECT TRODAT).
 - Might take lot of time (few minutes – 10-30 minutes).
- **Automatic**
 - Feature extraction (e.g. corner points).
 - Number of points can be different.
 - Pairing is to be solved!

Interactive Point Pair Selection



Automatic Point Selection



A.A. Goshtasby

Point-Based Methods

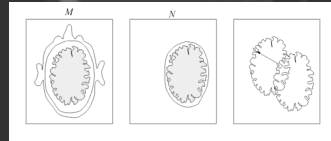
- **Rigid-body, similarity transformation**
 - SVD, unit quaternions, iterative search.
- **Affine transformation**
 - Least squares, SVD.
- **Projective**
 - Least squares.
- **Polynomial transformations**
 - 2nd, 3rd, n-th order.
- **Nonlinear transformations**
 - Thin-plate spline, B-Spline, multiquadrics, RBF, etc.

Registration Algorithms

- Point-based methods,
- Contour/surface fitting methods,
- Automatic volume fitting based on voxel similarity measures.

Contour/Surface Fitting

- Extraction of same contours/surfaces
- Contour/surface distance definition
- Optimization (iterative method)
- Outliers problem



C. Studholme

Distance Definition

- Point-based

$$D_p(T) = \sum_{i=1}^K \|x_i - T(y_i)\|^2$$

- Contour/surface

$$D_s(T) = \sqrt{\sum_{i=1}^K \|x_i - P(T(Y), x_i)\|^2}$$

- Closest point in the transformed Y point set.
- Closest point in the triangulated surface mesh of the transformed Y point set.
- Etc.

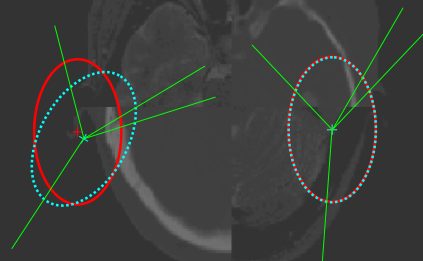
Contour/Surface Methods

- Head-hat (Pelizzari, 1989)
- Hierarchical Chamfer Matching (Borgefors, Jiang, 1992)
- Iterative Closest Point (Besl, McKay, 1992)

Head-Hat Method (Pelizzari)

- MR-PET registration
- Skin surface, semi-automatic segmentation
- 20 minutes segmentation, 5 sec registration
- For non-symmetric spherical objects (e.g., head, heart)
 - Surface of the finer resolution image: stack of disks.
 - Surface of the coarser resolution image: set of points.
 - Matching of the centroids (translation).
 - Distance: squared sum of the distance of the points and the intersection of the disks and the line defined by the centroid and the given point.
 - Optimization: Powell's method.

Head-Hat Method (Pelizzari)



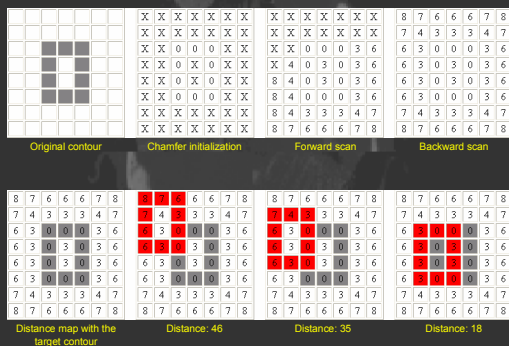
Contour/Surface Methods

- Head-hat (Pelizzari, 1989)
- Hierarchical Chamfer Matching (Borgefors, Jiang, 1992)
- Iterative Closest Point (Besl, McKay, 1992)

Chamfer Matching

- Determination of the contours/surfaces.
- Distance map calculation in the base image.
 - For each voxel, the distance to the closest contour/surface point is pre-calculated.
- Distance: sum or squared sum of the distance values at the transformed floating contour/surface points.

Chamfer Matching

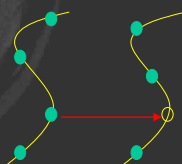


Contour/Surface Methods

- Head-hat (Pelizzari, 1989)
- Hierarchical Chamfer Matching (Borgefors, Jiang, 1992)
- Iterative Closest Point (Besl, McKay, 1992)

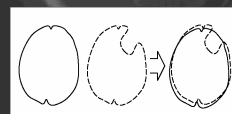
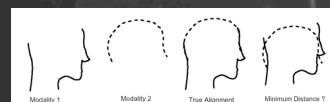
Iterative Closest Point

- Originally: Sensed – Model data matching
 - Sensed data representation: point set
 - Model data representation: point set, line segment set, triangulated surface, parametric surface, etc.
- Iterations consist of two steps
 - Determination of point pairs
 - Point-based registration
- Avoid local minima
 - Start the algorithm multiple times with a different estimate of the rotation alignment.



Outliers Problem

- Remove non-overlapping parts
 - Manually
 - RANSAC, etc.



Registration Algorithms

- Point-based methods,
- Contour/surface fitting methods,
- Automatic volume fitting based on voxel similarity measures.
 - Easy to use.
 - Usually accurate, but visual inspection is necessary.
 - Can take a lot of time (especially in nonlinear cases).

Intensity Differences

$$SSD = \frac{1}{N} \sum_{x_i \in \Omega_x} |A(x_i) - B^T(x_i)|^2$$

$$SAD = \frac{1}{N} \sum_{x_i \in \Omega_x} |A(x_i) - B^T(x_i)|$$

- Optimal when the noise is Gaussian.
 - For unimodality registration.
 - Unimodality problems
 - Noise is not Gaussian in MR.
 - Contrast agents can cause big intensity differences.

Correlation Techniques

$$C = \frac{1}{N} \sum_{x_i \in \Omega_x} A(x_i) \cdot B^T(x_i)$$

$$CC = \frac{\sum_{x_i \in \Omega_x} (A(x_i) - \bar{A}) \cdot (B^T(x_i) - \bar{B})}{\sqrt{\sum_{x_i \in \Omega_x} (A(x_i) - \bar{A})^2 \cdot \sum_{x_i \in \Omega_x} (B^T(x_i) - \bar{B})^2}}$$

- Optimal when the relationship is linear between intensities of the images.
 - For unimodality registration.

Partitioned Image Uniformity

$$PIU = \sum_a \frac{n_a}{N} \cdot \frac{\sigma(a)}{\mu(a)}$$

$$n_a = \sum_{\Omega_x} 1$$

$$\mu(a) = \frac{1}{n_a} \sum_{x_i \in \Omega_x} B^T(x_i)$$

$$\sigma(a) = \sqrt{\sum_{x_i \in \Omega_x} (B^T(x_i) - \mu(a))^2}$$

- Assumed: an intensity value describes a tissue type well in both images.
- For MR-PET registration (Woods, 1992)
 - Remove parts outside of brain from PET.
 - Transform MR intensity scale to 256 values.
 - Maximizes the uniformity of the intensities from PET paired with intensities of MR.

Mutual Information

$$MI(X, Y) = H(X) + H(Y) - H(X, Y)$$

$$NMI(X, Y) = (H(X) + H(Y)) / H(X, Y)$$

$H(X), H(Y)$: entropy

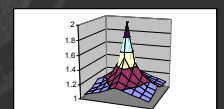
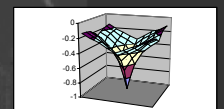
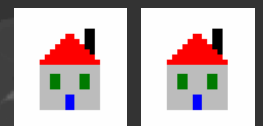
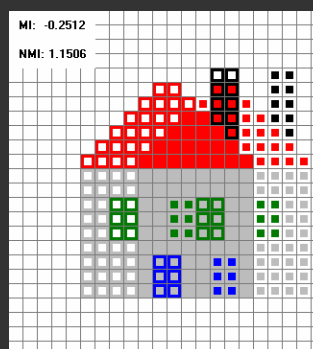
$H(X, Y)$: joint entropy

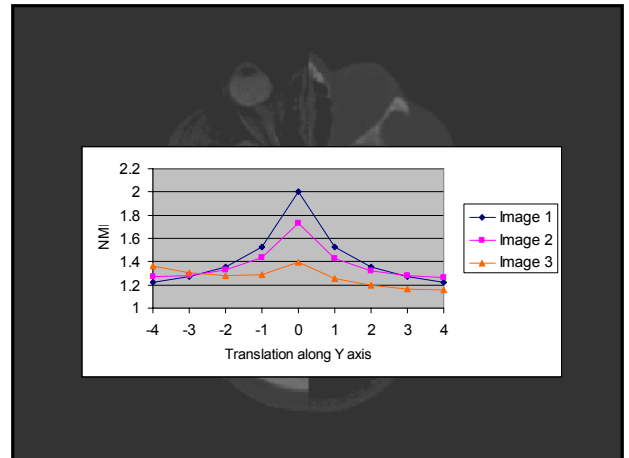
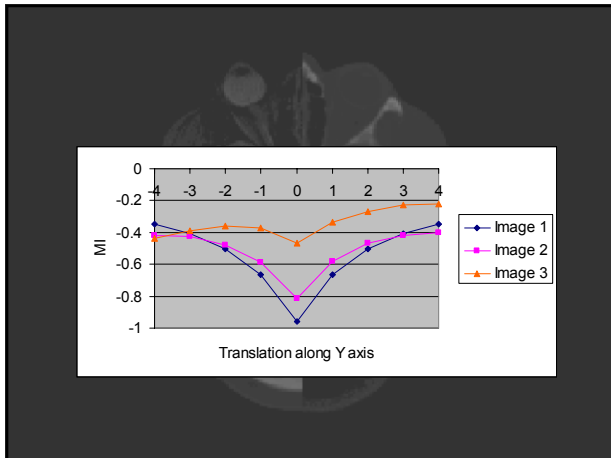
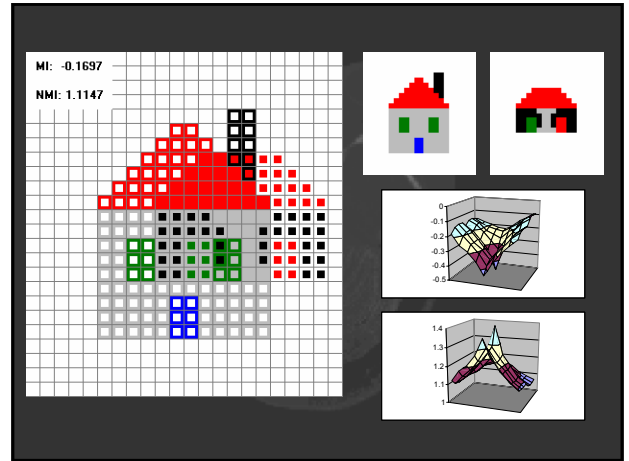
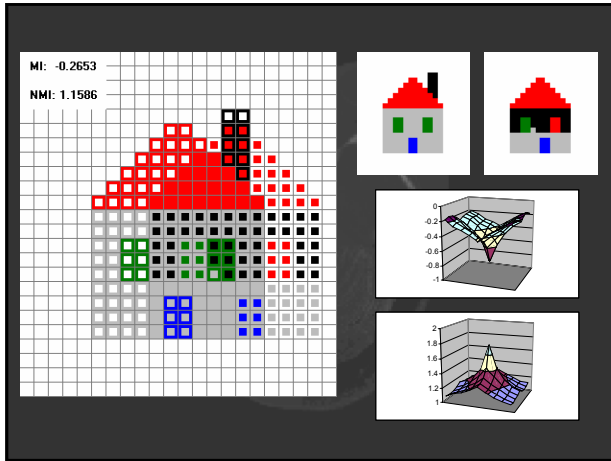
$$H(A) = -\sum_a p_A(a) \cdot \log p_A(a)$$

$$H(B^T) = -\sum_a p_{B^T}(a) \cdot \log p_{B^T}(a)$$

(Collignon, Viola 1995)

$$H(A, B^T) = -\sum_a \sum_b p_{AB^T}(a, b) \cdot \log p_{AB^T}(a, b)$$





Need for Non-linearity

- Tissue deformations due to
 - Interventions,
 - Changes over time,
 - Respiration, heart beat,
 - Anatomical variability across individuals.
- Methods
 - Polinomials
 - Splines (TPS, B-Splines, multiquadrics, etc.)
 - Elastic, Fluid, Diffusion, Curvature registration
 - FEM and mechanical models
 - Optical flow

Non-linear Example

Displacement Field

- $u(x,y,z)$
 - For each voxel a vector is assigned.
 - Lagrangian reference frame: where the voxel moves to.
 - Eulerian reference frame: where the voxel value comes from.
- Need for regularization!
 - Constraints on the displacement field.

Non-linear Methods

- Polynomials
 - Lines mapped to 2nd, 3rd, n-th order polynomials.
 - Problems: Global shape changes, oscillations.
- Splines
 - Control point pairs
 - Identified landmarks or regular mesh.
 - Interpolating or approximating at control points.
 - Result: Smoothly varying displacement field.
 - Methods
 - Thin-plate splines: Additional constraints can be added (rigid bodies, degree of approximation), but control point change is global.
 - B-Splines: Local change, computationally efficient. Needs regular mesh.

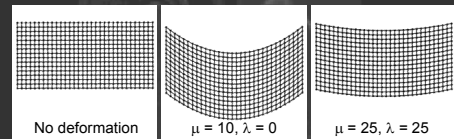
Elastic Registration

- Stretching the image as it was from an elastic material, e.g., rubber
 - Broit (1981), Bajcsy (1989).
 - Internal force (behaviour of the elastic body)
 - Lamé's elasticity constants: μ, λ
 - Young's modulus (E_1) and Poisson's ratio (E_2)
 - External force (acts on the elastic body)
 - E.g. gradient of a similarity measure, distance between curves and surfaces (f).
 - Optimal deformation: at equilibrium.

$$\mu \nabla^2 u(x, y, z) + (\lambda + \mu) \nabla (\nabla \cdot u(x, y, z)) + f(x, y, z) = 0$$

Elastic Registration

- Implicitly assumes small displacement changes!



- Numerical methods for solving the PDE
 - Finite differences
 - Successive over relaxation (SOR)
- Extensions
 - Spatially varying elasticity parameters (Davatzikos)

Fluid Registration

- Deform the image over time as it was a viscous, thick fluid
 - Christensen (1994)
 - Can deform any image to another (sharing the same intensity range).
 - Characteristic comparison
 - Elastic model: spatial smoothing of the displacement field (u).
 - Fluid model: spatial smoothing of the velocity field (v).

$$\mu \nabla^2 v(x, y, z) + (\lambda + \mu) \nabla (\nabla \cdot v(x, y, z)) + f(x, y, z) = 0$$

Fluid Registration

- Numerical methods for solving the PDE
 - Successive over relaxation (Christensen) – slow!
 - Convolution filter (Bro-Nielsen) – for constant viscosity
- Extensions
 - Viscosity of the fluid varies spatially (Lester)

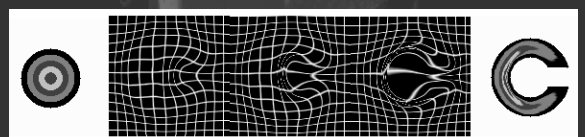
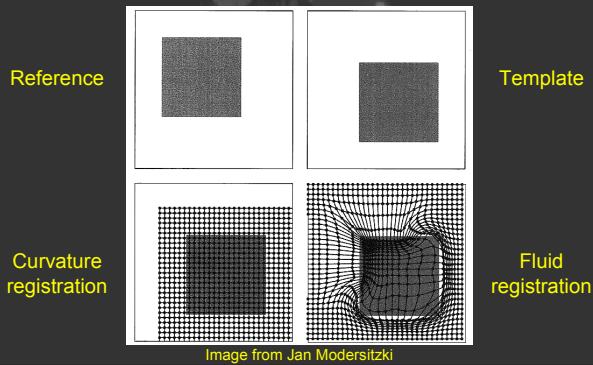


Image from Bro-Nielsen (http://www.mortenbronielsen.net/phd_proj_register.htm).

Deformation Field Differences



Insight Toolkit (ITK)

- Toolkit for image processing, segmentation and registration
 - C++
 - Open-source, cross platform
 - Generic programming via templates
 - Wrappers for Tcl/Tk, Java, Python, interface to VTK
 - Registration framework
 - Image registration, multiresolution registration, PDE-based registration, and FEM registration.
 - FEM framework
 - Mesh definition, loads, boundary conditions.
 - I/O Framework
 - DICOM parser
- Website: <http://www.itk.org>

Selected Surveys and Books

- General
 - Brown, L.G.: A survey of image registration techniques. ACM Computing Surveys 24 (1992) 325-376
 - Modersitzki, J.: Numerical Methods for Image Registration. Oxford University Press (2004)
 - Goshtasby, A.A.: 2-D and 3-D Image Registration for Medical, Remote Sensing, and Industrial Applications. Wiley and Sons (2005)
- Medical
 - Maintz, J.B.A., Viergever, M.A.: A survey of medical image registration. Medical Image Analysis 2 (1998) 1-36
 - Studholme, C.: Measures of 3D Medical Image Alignment. PhD Thesis, University of London (1997)
 - Hajnal, J.V., Hill, D.L.G., Hawkes, D.J. (eds.): Medical Image Registration. CRC Press (2001)
- Internet
 - <http://vision.ece.ucsb.edu/registration/imreg/>
 - <http://www.imgfsl.com/>