

Application of fuzzy set theory in image analysis

Analysis and defuzzification of discrete fuzzy spatial sets

July 10, 2007

Nataša Sladoje, SSIP2007, Szeged



Who am I?

• Nataša Sladoje

Docent at the University of Novi Sad
Faculty of Engineering
Department of fundamental disciplines - mathematics

B.Sc. in Mathematics, Univ. of Novi Sad, Serbia
M.Sc. in Discrete mathematics, Univ. of Novi Sad, Serbia
Ph.D. in Image analysis, Centre for Image Analysis,
Uppsala, Sweden

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Questions to be answered today

- What is a fuzzy set?
- What is a fuzzy segmented image?
- What are the advantages of using them?
- How do we relate fuzzy segmented images to conventional binary images?
- What is defuzzification?
- How do we perform it?
- Any conclusions?

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What is a fuzzy set?

Btw, what is a set? "... to be an element..."

Let us observe a (crisp) reference set
 $X = \{1, 2, 3, 4, 5, 6, 7, 8, 9, 10\}$.

Let us form

- A (crisp) subset C of X , $C = \{x \mid 3 < x < 8\}$.
 $C = \{4, 5, 6, 7\}$. (Easy! "Yes, or no" ...)

- A set F of **big** numbers in X (?!)
 $F = \{10, 9, 8, 7, 6, 5, 4, 3, 2, 1\}$

(Yes or no? ... More like **graded** ...)

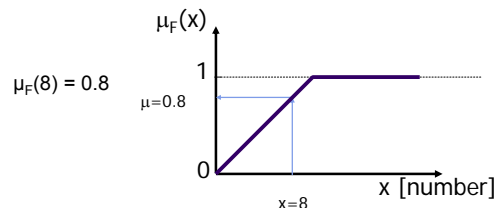
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What is a fuzzy set?

All the numbers in X belong to F
- all of them are **big!!** - but to different extents.



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Fuzzification

The process of **assigning** to each element of a reference set its **degree of belongingness** to a fuzzy set.

To define a fuzzy set \leftrightarrow To define a membership function

A fuzzy set F of a reference set X is a set of ordered pairs

$$F = \{ (x, \mu_F(x)) \mid x \in X \}$$

where $\mu_F : X \rightarrow [0, 1]$

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An example: Fuzzy set of *tall men*.

Name	Height, cm	Degree of Membership	
		Crisp	Fuzzy
Chris	208	1	1.00
Mark	205	1	1.00
John	198	1	0.98
Tom	181	1	0.82
David	179	0	0.78
Mike	172	0	0.24
Bob	167	0	0.15
Steven	158	0	0.06
Bill	155	0	0.01
Peter	152	0	0.00

The elements of the fuzzy set "tall men" are all men, but their degrees of membership depend on their height

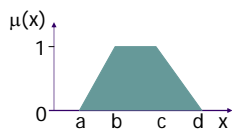
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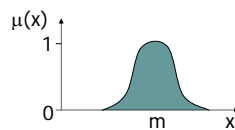


Types of Membership Functions

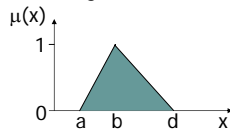
Trapezoid: $\langle a, b, c, d \rangle$



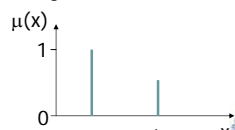
Gaussian: $N(m, s)$



Triangular: $\langle a, b, d \rangle$



Singleton: $(a, 1)$ and $(b, 0.5)$



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What is a fuzzy set?

- Number 10 is not probably big!
- ...and number 2 is not probably not big.

Uncertainty is a consequence of **non-sharp boundaries** between the notions/objects, and not because of lack of information.

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Terminology

An α -cut of a set A , for $\alpha \in (0, 1]$, is a crisp set A_α

$$A_\alpha = \{x \in X \mid \mu_A(x) \geq \alpha\}.$$

The **support** of a fuzzy set A is a set of elements of X

$$\text{Supp}(A) = \{x \in X \mid \mu_A(x) > 0\}.$$

The **core** of a fuzzy set A is a set of elements of X

$$\text{Core}(A) = \{x \in X \mid \mu_A(x) = 1\}.$$

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To "fuzzify" a function f :

- (1) apply it to each α -cut
- (2) integrate over α -cuts

Stacking of α -cuts

$$f(S) = \int_0^1 \hat{f}(S_\alpha) d\alpha \qquad f(S) = \frac{1}{\ell} \sum_{\alpha=1}^{\ell} \hat{f}(S_\alpha)$$

Examples:
Signature, area, perimeter

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Discrete spatial fuzzy sets

- **Object of interest** is represented as a (discrete) spatial fuzzy subset of a grid
- The mapping $\mu: X \rightarrow [0,1]$ becomes $\mu: Z \times Z \rightarrow \{0, 1, 2, \dots, m\}$ (in 2D)
 m – maximal number of grey levels available
 (e.g., $m=255$ for 8-bit pixel representation)

Spatial dimension(s) vs. fuzzy membership dimension

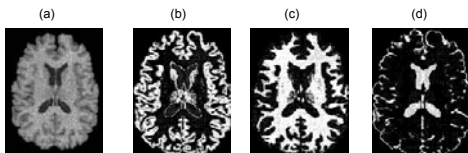
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Fuzzy image is a grey-level image, but...

- (a) A sample slice from acquired MRI data set.
- Membership functions: (b) gray matter (GM), (c) white matter (WM), (d) cerebrospinal fluid (CSF).
 (fuzzy c-means algorithm)



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Objects with fuzzy borders

- Most of the pixels are easily classified as object pixels, or as background pixels
- Pixels close to the border of the object are more difficult to classify
- We assign to them a fuzzy membership value according to the extent of their belongingness to the object

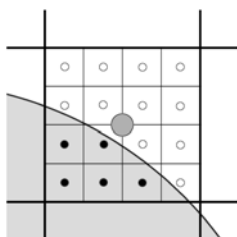
area coverage approach

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Area coverage approach



The discrete approximation of area coverage fuzzification facilitated by super-sampling of (border) pixels.

The membership of the presented pixel (divided into 16 sub-pixels) is 5/16.

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Examples of objects with fuzzy borders



Synthetic objects. Discrete approximation of the area coverage approach is used to create objects with fuzzy borders.



Left: Image of a circular hole in a piece of dark paper, obtained by a scanner set.

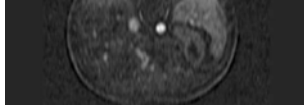
Right: Corresponding fuzzy segmentation.

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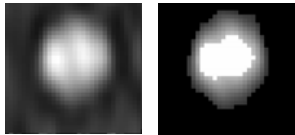
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Examples of objects with fuzzy borders



A cross-section of an MRA image of a human body. The bright circular object is the aorta.



Left: Aorta extracted.
Right: Fuzzy segmented image.

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Fuzzy segmentation methods

Region-based methods

- Fuzzy thresholding
- Segmentation based on clustering
- Region-growing
- Object as a fuzzy connected component

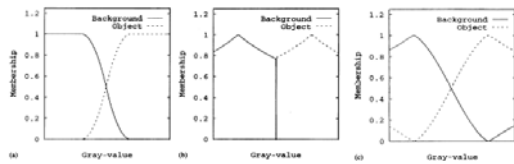
etc.

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Fuzzy thresholding



Membership distributions assigned using
(a) Murthy and Pal (1990)
(b) Huang and Wang (1995)
(c) Fuzzy c-means (Bezdek 1981) algorithms.

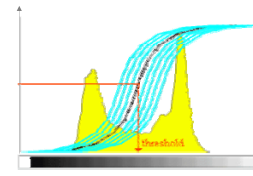
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Fuzzy thresholding by minimizing fuzziness in the image

Murthy and Pal's algorithm



S-function is applied to the grey-levels of the image.

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A family of S-functions are tested, with different choices of cross-over points, and same band-width (interval with memberships within (0,1)).

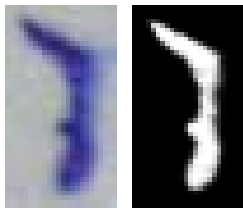
The S-function with parameters providing the minimal (index of) fuzziness in the image is selected.

The fuzzy segmented image is obtained by applying the selected S-function to the image.

Thresholding at 0.5 provides crisp segmentation.

Fuzzy thresholding by minimizing fuzziness

A selected part of a microscopic image of a bone implant. A bone region is fuzzy segmented.

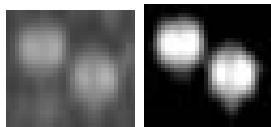


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A slice of a 3D MRA image of a human aorta. A vessel region is fuzzy segmented.



Fuzzy thresholding

Huang and Wang's algorithm

- Object and background are fuzzy sets with mutually exclusive supports;
- For each tested threshold, a point is assigned either to the object, or to the background, with the membership between 0.5 and 1;
- The closer the intensity of the point to the mean of the region, the higher its membership to that region;
- The threshold is chosen so that the entropy in the image is minimized.

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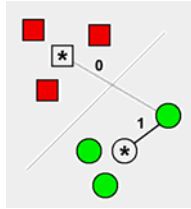


Thresholding by using fuzzy c-means clustering algorithm

- Two clusters
- Partition grey levels into classes

Algorithm

- make initial guess for cluster means
- iteratively
 - use the estimated means to assign samples to clusters
 - update means
- until there are no changes in means



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Fuzzy c-means clustering

Bezdek

- a partition of the observed set is represented by a $c \times n$ matrix $U=[u_{ik}]$, where u_{ik} corresponds to the membership value (anything between 0 and 1!) of the k^{th} element (out of n), to the i^{th} cluster (out of c)
- boundaries between subgroups are not crisp
- each element may belong to more than one cluster – its "overall" membership equals one
- objective function includes parameter controlling degree of fuzziness

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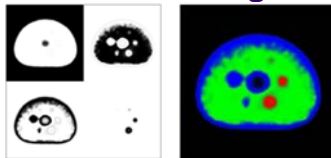
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Fuzzy c-means clustering

4 clusters:

- background
- phantom body
- cold lesions
- hot lesions



Regions as fuzzy sets

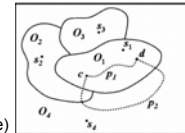
Regions as crisp sets

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Object as a fuzzy connected component



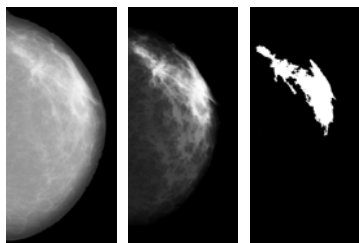
- fuzzy connectedness combines
 - fuzzy adjacency (close in space)
 - fuzzy affinity (close in terms of intensities)
- strength of connectedness is assigned to each pair of points
- the weakest link of the strongest path determines the strength of a path
- the strength of a path determines the strength of connectedness between two points
- object – a fuzzy connected component of a given strength

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An example



Breast density as measured from the volume of dense tissue in the breast is considered to indicate a risk factor for breast cancer.

A digitized X-ray mammogram, the fuzzy connectivity scene of a dense (fibroglandular) region (as opposed to fatty regions), and the segmented crisp region.

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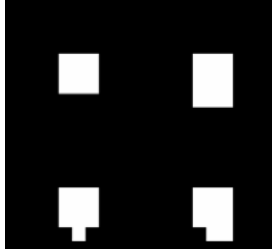
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Discrete disks (?!)



Discrete **crisp** representations of a continuous disk.

Gauss digitization is applied to the continuous shape (disk) whose centre position is moved within a pixel.

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Advantages

- Expressing intrinsic fuzziness in images
- Information preservation
- Handling blurring, noise and background variation in a more robust way than crisp approaches
- Shape descriptors achieve much higher precision
- Fuzzy reasoning provides tools for improved image interpretation and understanding

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Measurements

- Shape analysis often assumes performing various measurements of the shape properties
- Based on discrete shape representation, we **estimate** features of a real continuous imaged shape
- Estimation of area, perimeter, compactness, moments of higher order, signature of a shape all exhibit higher **precision** if estimated from the fuzzy, instead of the crisp representation of a shape

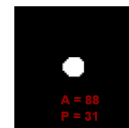
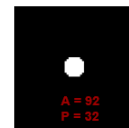
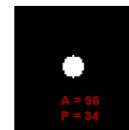
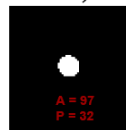
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Measuring area and perimeter of a small disk

$r = 5.5;$



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Example: area and perimeter of a fuzzy set

- **Area** (cardinality) – sum the membership values of all the points
- **Perimeter** – take into account the length of a border line **and** its "height"

$$\text{Recall: } f(S) = \frac{1}{\ell} \sum_{\alpha=1}^{\ell} \hat{f}(S_{\alpha})$$

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How to calculate perimeter of a fuzzy set?

$$\begin{aligned} & \begin{array}{c} 0.2 \quad 0.0 \quad 0.2 \\ \cdot \quad \cdot \quad \cdot \\ \cdot \quad \cdot \quad \cdot \\ 0.7 \quad 0.5 \quad 0.7 \end{array} = \begin{array}{c} 0.2 \quad 0.2 \\ \cdot \quad \cdot \\ \cdot \quad \cdot \\ 0.7 \quad 0.5 \end{array} + \begin{array}{c} \cdot \quad \cdot \\ \cdot \quad \cdot \\ 0.7 \quad 0.5 \end{array} + \begin{array}{c} \cdot \quad \cdot \\ \cdot \quad \cdot \\ 0.7 \quad 0.5 \end{array} = \\ & = \frac{b}{2} (0.2 - 0.0) + a (0.5 - 0.2) + \frac{b}{2} (0.7 - 0.5) \end{aligned}$$

An example: Calculation of a contribution to a perimeter for a Marching Square in a fuzzy object.

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Features estimation



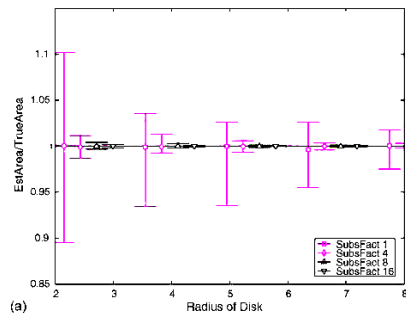
object	Radius	Perim	Area
real disk	1.9	11.94	11.34
crisp disk	-	10.27	12
fuzzy disk	-	11.6	11.31

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Statistical study: precision of area estimation

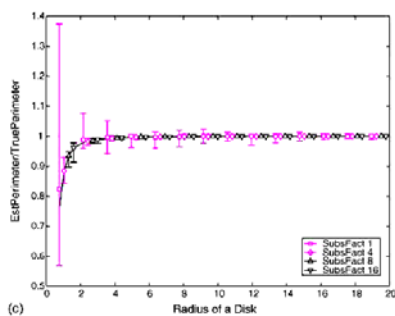


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Statistical study: precision of perimeter estimation



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Geometric moments

- Geometric (p, q) -moment of an image $f(x, y)$ is defined by

$$m_{p,q} = \sum_i \sum_j f(i, j) i^p j^q$$

where (i, j) are coordinates of the integer sampling grid.

$$\begin{pmatrix} m_{1,0} & m_{0,1} \\ m_{0,0} & m_{0,0} \end{pmatrix} \begin{matrix} m_{0,0} - \text{area of the object} \\ - \text{centroid of the object} \end{matrix}$$

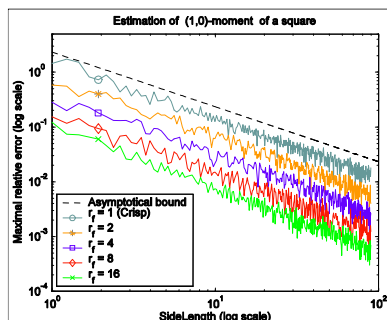
To increase **spatial** resolution of an image r times provides (asymptotically) the same precision as using r^2 **membership values**.

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Precision of $(1,0)$ -moment estimation of a convex shape

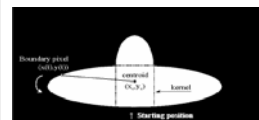


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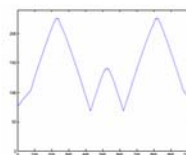
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Shape signature based on distance from the centroid



- How to adjust it from continuous crisp to discrete fuzzy shape?



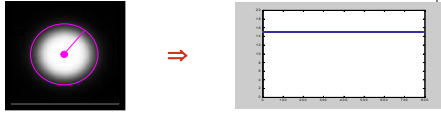
A star-shaped object with respect to the centroid and its corresponding signature.

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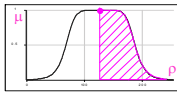
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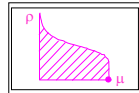
Signature of a disk (continuous case)



Calculate it as:



Radial integral of the membership function



Average of signatures of all α -cuts

Equivalent!!

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Measuring distance in fuzzy sets

- length of a link

$$\max\{\mu(x), \mu(y)\} \times \|x - y\|$$

$$\frac{1}{2}(\mu(x) + \mu(y)) \times \|x - y\|$$

- length of a path = sum of lengths of the links

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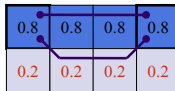
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What is shorter?

$$0.8 + 0.8 + 0.8 = 2.4$$

$$0.5 \times 1.4 + 0.2 + 0.5 \times 1.4 = 1.6$$



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Shape signature

- Method 1** ("vertical")
 - Boundary of the support of a fuzzy set
 - Estimation of a length of digital straight line segments from centroid to the boundary points (radial summation of the memberships)
- Method 2** ("horizontal")
 - Averaged signatures obtained for each α -cut
 - Euclidean distance to the "thick" border

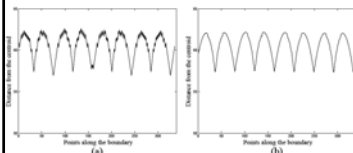
Note: The same in continuous, but not in discrete case!

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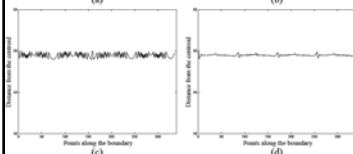


Example: signature of a disk



(a) Method 1 applied to a crisp disk

(b) Method 1 applied to a fuzzy disk



(c) Method 2 applied to a crisp disk

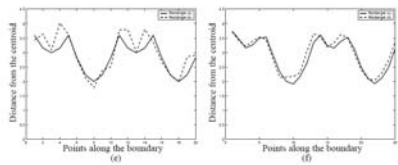
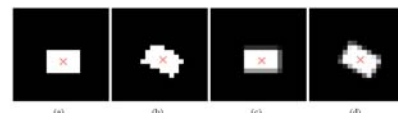
(d) Method 2 applied to a fuzzy disk

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Signature: sensitivity to rotation



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Conclusion: Fuzzy sets in image analysis

- Fuzzy sets provide a useful representation of image objects.
 - Simplifies the construction of stable and robust image processing methods.
 - Preservation of fuzziness implies preservation of information.



crisp



fuzzy



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Conclusion: Fuzzy sets in image analysis

Many object features can be estimated with a higher precision from a fuzzy representation than from a crisp representation at the same resolution.

- Area/Volume
- Perimeter/Surface area
- Moments
- Signature
- ...



crisp



fuzzy



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Fuzzification & Defuzzification

Fuzziness is

- intrinsic quality of images
- outcome of most imaging devices

Consequently, two types of fuzziness

- inherent to the observed objects and images (preserve it!)
- imprecision and uncertainty due to noise (reduce it!)



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Sometimes crisp is required

Reasons for that may be:

- to provide easier and less subjective interpretation of images, especially if the dimension is higher than 2;
- in cases when fuzzy image analysis tools are not yet developed, while crisp analogues exist.



crisp



fuzzy

Defuzzification

to generate a crisp representation of a fuzzy set.



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Questions to be answered today

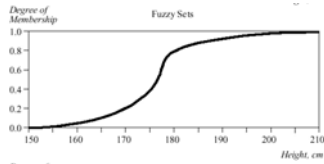
- What is a fuzzy set?
- What is a fuzzy segmented image?
- What are the advantages of using them?
- How do we relate fuzzy segmented images to conventional binary images?
- What is defuzzification?
- How do we perform it?
- Any conclusions?



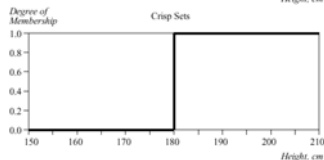
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An example: Fuzzy set of tall men



Fuzzy membership function



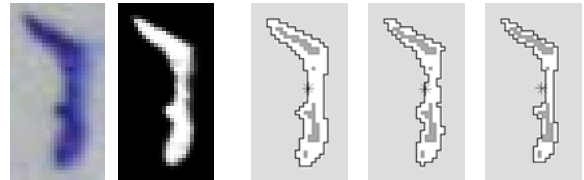
Defuzzification
(by α -cut at $\alpha=0.8$)

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An example: Defuzzification by α -cutting

α -cutting is most common way to perform defuzzification to a set.



A part of a microscopy image of a bone implant. Original and a fuzzy segmented bone region.

Which α to choose?

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Questions to be answered today

- What is a fuzzy set?
- What is a fuzzy segmented image?
- What are the advantages of using them?
- How do we relate fuzzy segmented images to conventional binary images?
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- How do we perform it?
- Any conclusions?

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Defuzzification to a (crisp) set

- Two views of defuzzification:
 - Mapping from a set of fuzzy sets to a set of crisp sets
 - Inverse mapping of fuzzification
- Defuzzification by α -cutting
(thresholding of a membership function)
- Defuzzification by distance minimization

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Defuzzification by distance minimization

Defuzzification formulated as an optimization problem

Definition: An optimal defuzzification of a fuzzy set A is a crisp set C (on the same reference set X) such that the distance between A and C is minimal:

$$\mathcal{D}(A) \in \{C \in \mathcal{P}(X) \mid d(A, C) = \min_{B \in \mathcal{P}(X)} [d(A, B)]\}.$$

Find the crisp set closest to the given fuzzy set.

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Distance between fuzzy sets

The most common:

Minkowski distance based on the point-wise difference in membership values

$$d_p(A, B) = \left(\sum_{i=1}^n |\mu_A(x_i) - \mu_B(x_i)|^p \right)^{1/p}, \quad p \geq 1,$$

$$d_\infty(A, B) = \max_{i=1, \dots, n} (|\mu_A(x_i) - \mu_B(x_i)|).$$

A crisp set B at minimal Minkowski distance (for any $p \geq 1$) from a fuzzy set A is the α -cut of A for $\alpha=0.5$.

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Tall men, one more time

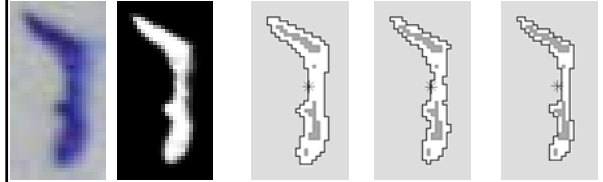
Height, cm	Degree of Membership	
	Crisp	Fuzzy
208	1	1.00
205	1	1.00
198	1	0.98
181	1	0.82
179	0	0.78
172	0	0.24
167	0	0.15
158	0	0.06
155	0	0.01
152	0	0.00

$$d_1(F, C) = |1 - 1.00| + |1 - 1.00| + |1 - 0.98| + |1 - 0.82| + |0 - 0.78| + |0 - 0.24| + |0 - 0.15| + |0 - 0.06| + |0 - 0.01| + |0 - 0.00| = 2.28$$

$$d_{\infty}(F, C) = \max(|1 - 1.00|, |1 - 1.00|, |1 - 0.98|, |1 - 0.82|, |0 - 0.78|, |0 - 0.24|, |0 - 0.15|, |0 - 0.06|, |0 - 0.01|, |0 - 0.00|) = 0.78$$



Defuzzification by minimizing point-wise difference



$$d_1(A, A_{0.25})=52.8 \quad d_1(A, A_{0.5})=45.2 \quad d_1(A, A_{0.75})=55.7$$

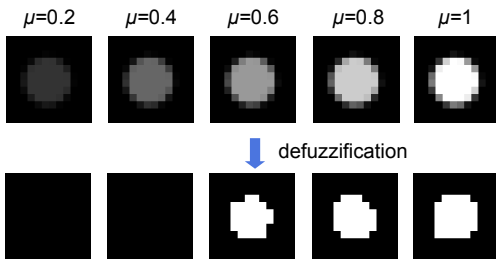
The α -cut at $\alpha=0.5$ is an optimal defuzzification for this type of point-wise distance measures (for any value of p).

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Defuzzification by minimizing point-wise difference



Stability?

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Preservation of shape

- To perform defuzzification based only on point-wise membership values puts too strong emphasis on the local structure.
- Inclusion of relevant global shape features into the distance measure ensures that the defuzzification resembles the fuzzy set with respect to these features.

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Feature distance

- Extract **both** local and global "features" of the sets.
- Make a vector representation of each set using the extracted features.
- Measure the distance between two sets in this high dimensional feature space.

The feature distance between sets A and B , with feature representations $\Phi(A)$ and $\Phi(B)$, is

$$d^{\Phi}(A, B) = d(\Phi(A), \Phi(B)).$$

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Decisions to make

- Which features to use in the defuzzification?
- What distance to use?
- How to optimize the distance?
- Features sometimes contradict each other, and often optimization for more features leads to worse matching of each of them.
- Minkowski distances for different values for p provide different results.
- Analytical solution of the problem cannot be found. It is needed to avoid local minima of the distance function. The search space is huge.

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Which features to use?

We have studied the following features:

- | | |
|--------|--|
| local | $\left\{ \begin{array}{l} \text{membership values,} \\ \text{gradient in each point,} \end{array} \right.$ |
| global | |

What distance measure to use?

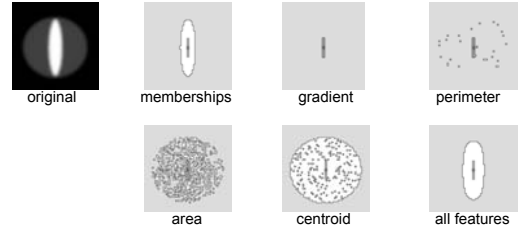
We use the Minkowski distance, $p=1$

$$d_p(\mathbf{x}, \mathbf{y}) = \left(\sum_{i=1}^n |x_i - y_i|^p \right)^{1/p}$$

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Examples of defuzzification based on different features

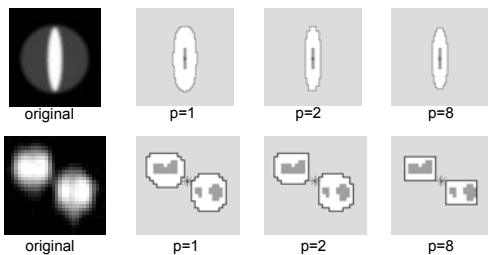


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Examples of defuzzification by minimizing different distance measures



A fuzzy segmentation, and defuzzifications, of a slice in a 3D MRA of a human aorta, where it separates into the two iliac arteries.

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Minimizing the distance

- An analytic solution is, in general, not know.
- 2^n configurations – exhaustive search is not an option.
- Some heuristics must be applied.

Simulated annealing has shown to provide a good trade off between speed and performance.

The optimal α -cut provides a fast alternative (and a good starting point for the simulated annealing).

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Simulated annealing

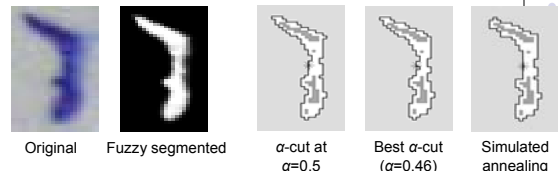
- Select one pixel in the reference set;
- If it is set, then unset; otherwise, set;
- Calculate the distance of the newly created crisp set to the fuzzy set;
- If better, then accept it;
- Otherwise, accept it with some probability that depends on the size of the change, and the status ("temperature") of the process;
- Select a new point, and repeat;
- Change parameters for making decision of accepting;
- Repeat until the termination criterion is fulfilled.

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Defuzzification by feature distance minimization



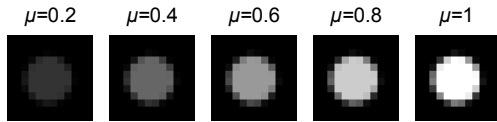
	Perimeter	Area	Centroid	Distance
Fuzzy object	91.46	182.78	(13.66,21.08)	0
α -cut at $\alpha=0.5$	92.75	176.00	(13.57,21.18)	0.1271
α -cut at optimal α	93.30	182.00	(13.68,21.10)	0.1177
Sim. annealing	91.48	182.00	(13.65,21.08)	0.1053

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Improved stability from global features

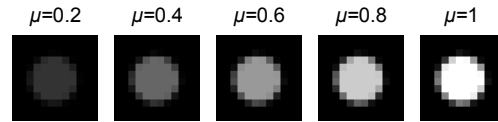


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Improved stability from global features



↓ Membership based defuzzification



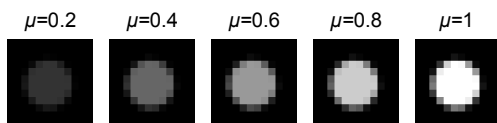
Stability?

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Improved stability from global features



↓ Feature based defuzzification (simulated annealing)



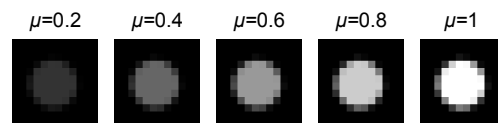
Better stability

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Additional constraints in the defuzzification



↓ Feature based defuzzification (simulated annealing)



With topological constraints

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Even better: High resolution defuzzification

- Recall: Features of an original crisp continuous object can be estimated with a higher precision from a fuzzy representation, than from a crisp representation at the same spatial resolution.
- In other words: **A fuzzy representation can compensate for lack of spatial resolution.**
- We want to use that information to find a crisp representative at an increased spatial resolution.

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Distance between sets at different resolution

De-couple the feature representation from the image resolution.

- Global features
 - By proper rescaling of the feature values.
- Local features
 - By comparing individual pixels of the lower resolution image, with blocks of pixels of the higher resolution image.

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Membership value – area of a block of pixels

The membership value of a fuzzy pixel corresponds to the area of a block of $r \times r$ crisp sub-pixels.

Fuzzy membership is (approximately) $5/16$.
Area of the block of (crisp) subpixels is $5 \times 1/16$

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High resolution defuzzification

$\mu=0.2$	$\mu=0.4$	$\mu=0.6$	$\mu=0.8$	$\mu=1$	
					12x12
					x1 12x12
					x2 24x24

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High resolution defuzzification

$\mu=0.2$	$\mu=0.4$	$\mu=0.6$	$\mu=0.8$	$\mu=1$	
					12x12
					x1 12x12
					x2 24x24

With topological constraints

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High resolution defuzzification

$\mu=0.2$	$\mu=0.4$	$\mu=0.6$	$\mu=0.8$	$\mu=1$	
					12x12
					x2 24x24
					x4 48x48
					x8 96x96
					x16 192x192

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High resolution defuzzification

--	--	--

Fuzzy disk
12x12 pixels
8 bits per pixel
=1152 bits

Defuzzified set
192x192 pixels

Crisp disk
192x192 pixels
1 bit per pixel
=36 864 bits

32 times more information!


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High resolution reconstruction disk vs. octagon

	Disk	Octagon	Octagon
Fuzzy objects, 16 x 16 pixels,			
Defuzzified objects, 256 x 256 pixels			
Crisp original objects, 256 x 256 pixels			

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High resolution defuzzification – one more synthetic example




A truncated sinc function as suggested by Klette, Kovalevsky and Yip.
Here digitized at a size of 256×256 pixels

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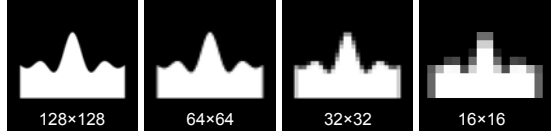
High resolution defuzzification

crisp object



256×256

8 bit fuzzy objects




128×128 64×64 32×32 16×16

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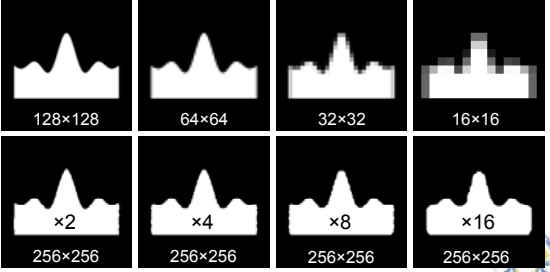
High resolution defuzzification

crisp object



256×256

8 bit fuzzy objects



128×128 64×64 32×32 16×16

×2 ×4 ×8 ×16

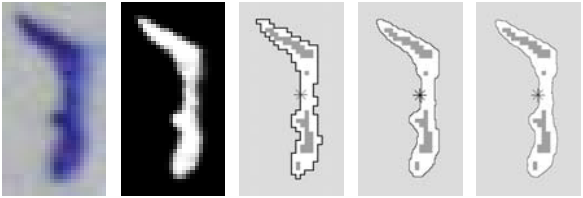
256×256 256×256 256×256 256×256

Reconstructed crisp objects

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Realistic examples: Bone

Original Fuzzy segmentation Defuzzification at 4 times increased spatial resolution

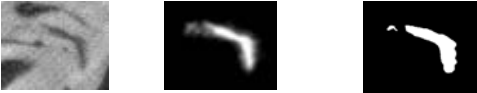


Defuzzification at the same spatial resolution Defuzzification at 8 times increased spatial resolution

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3D Example - image of a bone implant

Slice through the 3D image Slice through the 3D fuzzy segmentation Slice through the 3D defuzzification



Rendering of the optimal α -cut defuzzification Rendering of defuzzification (simulated annealing) at four times the original resolution

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Conclusions: Defuzzification

- Defuzzification is a useful crisp segmentation method.
- The suggested defuzzification method considers both shape geometry and fuzzy membership values of the elements of the original.
- A reconstruction at increased spatial resolution is possible.

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A better solution to a crisp problem is found by looking first in a larger space of **fuzzy sets**

which has different (usually less) constraints and therefore allows the algorithms **more freedom** and **reduces errors** caused by forced crisp answers at intermediate steps.

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Conclusion

Fuzzy sets are good for you!!

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**...and that was all,
thank you!**

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