





# FUNDAMENTAL PROBLEMS IN IMAGE RESTORATION



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# Content

- Before all...;
- General imaging problems;
- Image formation;
- Fourier transform and spatial frequencies
- Image restoration
- Inverse Ill-posed problems
- Physics of radiological imaging;
- Case study-mammograms-The Project




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# Before all... Spherical Cow?

"Make everything as simple as possible, but not simpler."  
[Albert Einstein](#)



A MODEL


**AP(P)ROXIMATION!**

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# General imaging problems?



Nobody is perfect

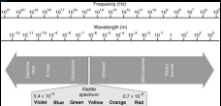
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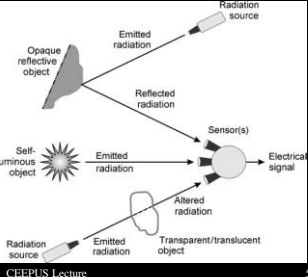
# Image Formation

The existence of light-or other forms of electromagnetic radiation is an essential requirement for an image to be created, captured, and perceived.



Types of Images:

- Reflection Images;
- Emission Images;
- Absorption Images;

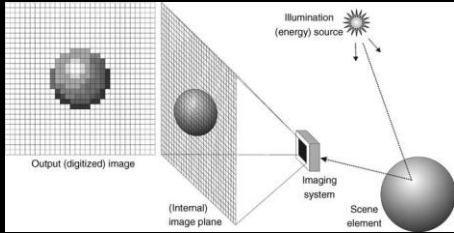


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# Image Aqizition, Formation, and digitization



An image as a visual two dimensional (2D) representation of an object produced by an imaging system.

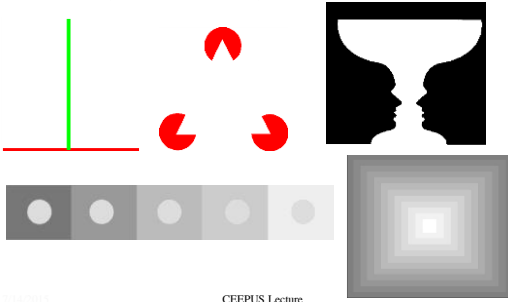
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Remember: We are mainly interested in the characteristics of the object by deriving information from the image!

Objective versus subjective information



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A MODEL  
How is an image formed?

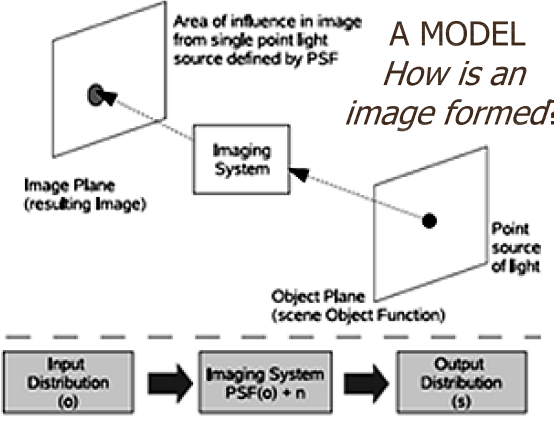


Image Plane (resulting Image)

Imaging System

Point source of light

Object Plane (scene Object Function)

Input Distribution (o) → Imaging System PSF(o) + n → Output Distribution (s)

How is mathematically described an image formation ?

Image = PSF \* object + noise

$s = p * o + n$

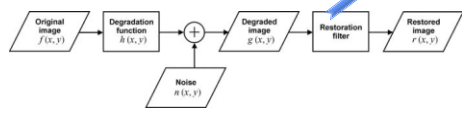
- PSF-a characteristic of the imaging device and is a deterministic function;
- Object function-describes object surface or its internal structure;
- Noise-a stochastic function which is a consequence of all the unwanted external disturbances
- \* - Convolution operator which ‘smears’ (convolves) one function with another

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Our task-Image restoration

Image restoration is based on the attempt to improve the quality of an image through knowledge of the physical processes which led to its formation ...

Do DECONVOLUTION or DEBLURING or INVERSE or just UNDO!

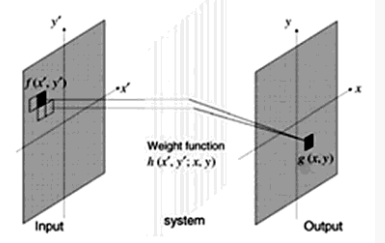


Original image  $f(x,y)$  → Degradation function  $h(x,y)$  → Degraded image  $g(x,y)$  → Restoration filter → Restored image  $r(x,y)$

Noise  $n(x,y)$

...i.e. to find object function  $o$ , or the original information  $f(x,y)$  from the image function  $g(x,y)$

Linear imaging systems



Input

Weight function  $h(x, y; x', y')$

system

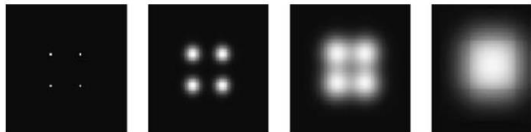
Output

$$g(x, y) = \int_{-\infty}^{+\infty} \int_{-\infty}^{+\infty} h(x, y; x', y') f(x', y') dx' dy'$$

Linear superposition integral

The Point-Spread Function

The Point Spread Function (PSF) describes the response of an imaging system to a point source or point object


$$f(x', y') = \delta(x' - x_0, y' - y_0)$$
$$g(x, y) = \iint \delta(x' - x_0, y' - y_0) h(x, y; x', y') dx' dy'$$
$$g(x, y) = h(x, y; x_0, y_0)$$

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Linear Shift-Invariant systems and the convolution integral

$$h(x, y; x', y') = h(x - x', y - y')$$
$$g(x, y) = \int_{-\infty}^{+\infty} \int_{-\infty}^{+\infty} h(x - x', y - y') f(x', y') dx' dy'$$
$$g(x, y) = f(x, y) * h(x, y) \quad (2-D)$$

A very large number of image formation process are well described by the process of convolution.

If a system is Linear Shift-Invariant then the image formation is *necessarily* described by convolution

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Procedures

$$g(x, y) = \int_{-\infty}^{+\infty} \int_{-\infty}^{+\infty} h(x - x', y - y') f(x', y') dx' dy'$$

- Direct approach (simulation):
  - to establish the link, *a priori* model of object is needed (shape, size, orientation etc.,)
  - in the frame of the model, one conducts a particular method of object imaging;
  - controlling adequacy of the model, by interpretation of the image data.
- Inverse approach
  - Traditional Fourier transform methods

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Frequency space and Fourier transforms “a big picture”

- The Fourier representation is a complete alternative ;
- The space domain and Fourier domain are reciprocal

**The harmonic content of signals:** The fundamental idea of Fourier analysis is that any signal, be it a function of time, space or any other variables, may be expressed as a **weighted linear combination of harmonic** (i.e. sine and cosine) functions having **different periods or frequencies**.

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Image Transformation Analysis & Processing

**FOURIER TRANSFORM** Quite generally, we can transform the information with any scan line signal into a series of sinusoidal functions of the appropriate amplitude and spatial frequency (the spatial frequency spectrum) and vice-versa, we can synthesize any spatial signal by summing its harmonic components

Fourier Transform examples con'd

Different signals and its Fourier transform pairs

Filtering

High-pass filtered image      Low-pass filtered image

### Linear systems and Fourier transforms

*An image system operates on the constituent input harmonics and its quality can be assessed by its ability to transmit the input harmonics to the output*

**The convolution theorem**

$$\mathfrak{T}\{f(x,y) ** h(x,y)\} = F(k_x,k_y)H(k_x,k_y)$$

The Fourier transform of the convolution of the two functions is equal to the product of the individual transforms

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### The optical transfer function (OTF)

$$g(x,y) = f(x,y) ** h(x,y)$$
$$\mathfrak{T}\{g(x,y)\} = \mathfrak{T}\{f(x,y) ** h(x,y)\}$$
$$G(k_x,k_y) = F(k_x,k_y)H(k_x,k_y)$$
$$H(k_x,k_y) \text{ is called the OTF}$$

The OTF is the frequency –domain equivalent of the PSF i.e. OTF derives its name from the fact that it determines how the individual spatial frequency pairs  $(k_x,k_y)$  are transferred from input to output

$MTF(v) = \frac{\text{spatial - frequency specter of the image}}{\text{spatial - frequency specter of the object}}$

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### The Naive Solution

$$F(k_x,k_y) = \frac{G(k_x,k_y)}{H(k_x,k_y)} = Y(k_x,k_y)G(k_x,k_y)$$
$$f(x,y) = \mathfrak{T}^{-1}\{Y(k_x,k_y)G(k_x,k_y)\}$$
$$Y(k_x,k_y) = \frac{1}{H(k_x,k_y)} \text{ Inverse filter}$$

and the end of my presentation ...but

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### Inverse and ill-posed problems

- Complex links among measured image quantities and object parameters:
- the cause-effect connection of investigated phenomenon is inverse;  
**Data → Model parameters**
- a characteristic of the object plays a role of "cause", and the observed data of the image, such as brightness –"effect"
- non-local properties : the average value of a quantity is measured across volume  $\Delta V$ 
$$G = \int_{\Delta V} g(x,y,z) dV$$

where  $\Delta V$  is usually a volume, limited by a small space angle, a narrow layer

To obtain a local value, the measurements along different angles are needed.

### Well-Posedness

Definition due to Hadamard, 1915: Given mapping  $A: X \rightarrow Y$ , equation  $Ax=y$

is **well-posed** provided

- (Existence)
- (Uniqueness)
- ; and
- (Stability)

is continuous.

Equation is **ill-posed** if it is **not well-posed**.

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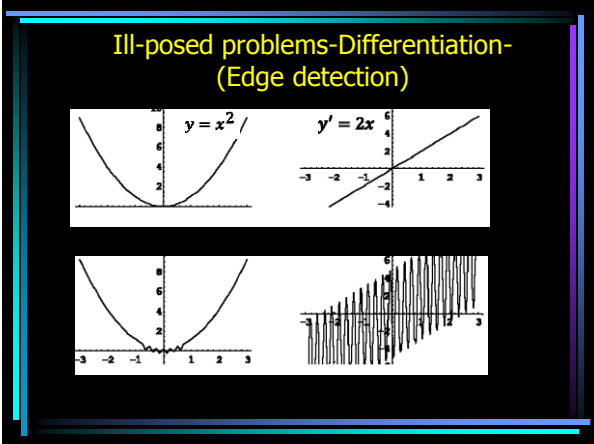
### Ill-posed problems

#### System of two linear equations

Wrong solution  
True solution  
Wrong solution

- An ill-posed problem means that the large data sets may contain a surprisingly small amount of information about the object

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REGULARIZATION OR BUYING  
AN EXPENSIVE EQUIPMENT? ANSWER: BOTH!

Regularization

Remedy for ill-posedness (or ill-conditioning, in discrete case).

Informal Definition: "Imposes stability on an ill-posed problem in a manner that yields accurate approximate solutions, often by incorporating prior information".

Regularization theory provides a sound mathematical basis for solving the problem

Key idea is to introduce *a priori* information (size of noise e.g) and assumptions about size and smoothness of desired solution!!!

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Back to our case:

$$g(x,y) = \int_{-\infty}^{+\infty} \int_{-\infty}^{+\infty} h(x-x',y-y')f(x',y')dx'dy' + n(x,y)$$

$$g(x,y) = f(x,y) ** h(x,y) + n(x,y)$$
$$\mathfrak{I}\{g(x,y)\} = \mathfrak{I}\{f(x,y) ** h(x,y) + n(x,y)\}$$
$$G(k_x,k_y) = F(k_x,k_y)H(k_x,k_y) + N(k_x,k_y)$$
$$\hat{F}(k_x,k_y) = Y(k_x,k_y)G(k_x,k_y) = \frac{G(k_x,k_y)}{H(k_x,k_y)} + \frac{N(k_x,k_y)}{H(k_x,k_y)} = F(k_x,k_y) + \frac{N(k_x,k_y)}{H(k_x,k_y)}$$

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Possible solutions:

- *Inverse Filter*;
- *The Wiener Filter*;
- *Constrained deconvolution*;
- *Blind deconvolution*;
- *Iterative deconvolution and Lucy-Richardson algorithm*

- Matlab functions:  
deconvwnr;  
deconvreg;  
deconvblind;  
deconvlucy;

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Acceptable solutions;

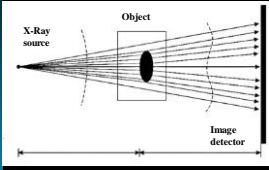
$$\hat{n}(x,y) = g(x,y) - \hat{f}(x,y) ** h(x,y) \approx n(x,y)$$

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Physics of radiological imaging



Transmission X-ray radiography, which has been used for over 100 years, is based on the partially removing of X-rays in material, which depends on thickness (x) and the material-dependent removing length (λ) through D'Alembert's Law

Exponential Attenuation:

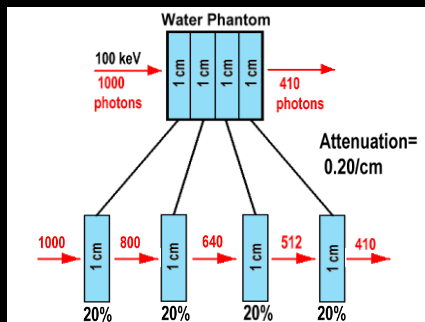
$$I(x) = I(0)\exp(-x/\lambda)$$

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## Attenuation: Monochromatic X-rays



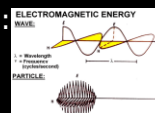
## INTERACTIONS BETWEEN X-RAYS AND MATTER

### TYPES OF INTERACTIONS

which contribute to the removing of the primary X-ray photons and their consequences at the image quality of radiographs

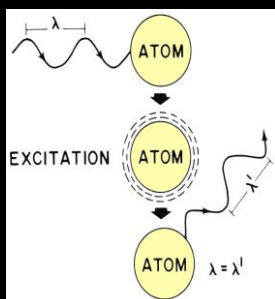
### MODEL OF INTERACTIONS-billiard balls collisions

- Coherent (Classical) Scattering: Infrequent
- Photoelectric Absorption:
- Compton Scattering



## Coherent (Classical) Scattering

- Atom/electrons react to electromagnetic waves: absorbs energy, which "excites" atom
- Photon later reemitted with same energy
- "Wavelike" behavior
- Infrequent and mainly with low energy x-rays
- No dose deposited
- Insignificant effect on image



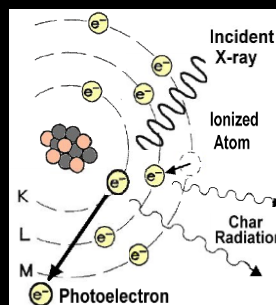
## PHOTOELECTRIC EFFECT

- **Interaction** with inner electron (K-shell)

- **End products:**

- 1) Energetic photoelectron  
 $KE = E_{x-ray} - BE$
- 2) Characteristic radiation
- 3) Ionized atom

- **Fate of Energy:** electron and char photons deposit all their energy near site of photoelectric event: it is an **Absorption Interaction**



## PHOTOELECTIC EFFECT-SUMMARY

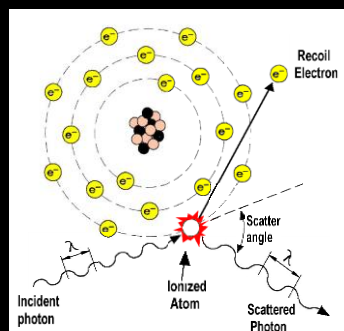
- Dominant interaction in tissue only for < 30 keV
- In tissue, probability decreases with  $(keV)^3$  and increases with  $(Z)^3$ :
- Good for "quality": creates contrast via strong dependence on Z, and no scatter produced
- "Absorption" event: all energy deposited as dose near site of interaction—"bad" for dose
- insufficient penetration at lower kVp for acceptable patient dose

## COMPTON SCATTERING

- **Interaction:** with "outer" electron: ie:  $BE \ll$  smaller than x-ray energy

- **3 End products:**

- 1) Scattered x-ray (reduced energy)
- 2) Recoil electron with some kinetic energy
- 3) Ionized atom



COMPTON SCATTER (Con't)

- Dominant interaction for most diag energies
- Collision ("billiard ball") interaction: prob of scatter mostly related to concentration of electrons (electron density,  $e/cm^3$ )
- 'Bad' for quality: little soft tissue contrast; much scatter produced
- 'Good' for dose: most energy carried away

SUMMARY OF INTERACTIONS

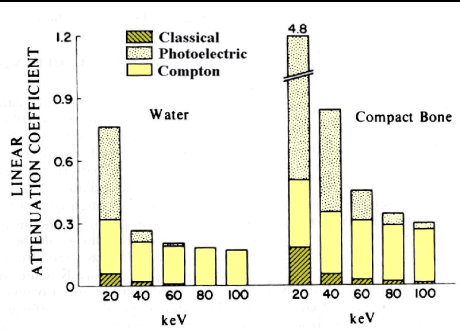


IMAGE FORMATION-spatial variation of some physical quantity

**Task:**

**Find Signal: (the difference between structures of interest and background!)**

•X-ray fluence

•Optical density of film

•Grey-scale value on the monitor

Contrast

Sharpness

noise

"Structures of interest"

"Background"

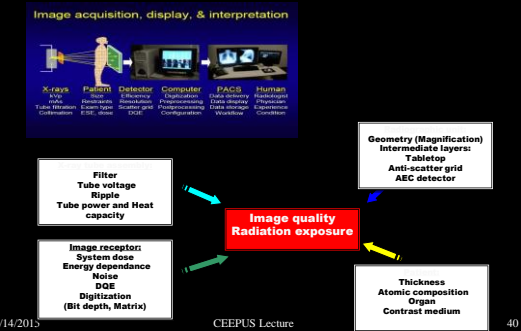
"Structures of interest"

"Background"

Radiograph of a disk-shaped object

Micro-calcification in the breast glandular tissue

Characteristics of the imaging chain, which affect image quality and dose



A Compromise

e.g. diagnostic information vs.. radiation dose

**Image quality**

**Radiation exposure**

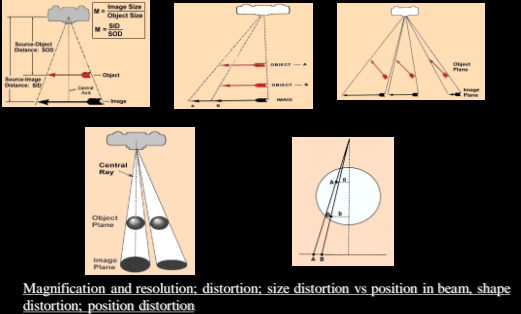
Early experiments in transportation

My father was a radiologist and assured me that radiation is NOT hazardous

Early experiments in radiation

ALARA

Some examples which affect image quality





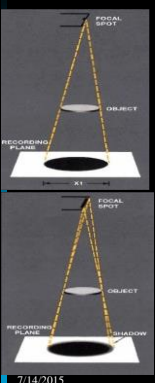


Diagram illustrating the geometry of an X-ray beam. It shows the focal spot, the object being imaged, and the recording plane. The diagram is divided into two parts: 'Focal Spot' and 'Recording Plane'.

### Some examples cont'd

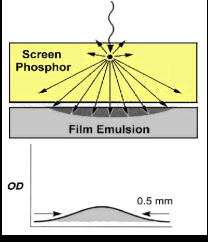


Diagram illustrating the layers of a radiographic film: Screen Phosphor and Film Emulsion. A graph below shows the optical density (OD) profile across the film, with a width of 0.5 mm indicated.

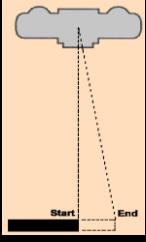


Diagram illustrating motion blur during X-ray exposure. It shows the 'Start' and 'End' positions of an object during the exposure time.

Focal Spot Blur, Screen Blur, Motion Blur

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### Resolution (Blur): Detail Visibility

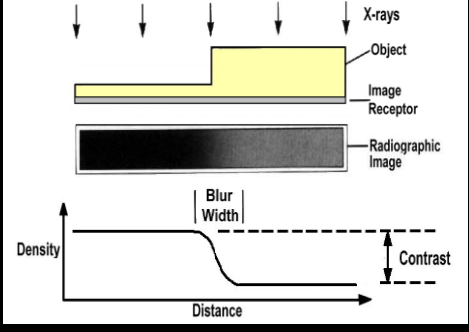


Diagram illustrating the process of X-ray imaging. It shows the X-rays passing through an object and an image receptor to form a radiographic image. A graph below shows the density profile across the image, with a width of 'Blur Width' indicated. The graph also shows 'Contrast' as the difference in density between the object and the background.

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### IMAGE QUALITY FACTORS

What is a good (or valid) measure of image quality?

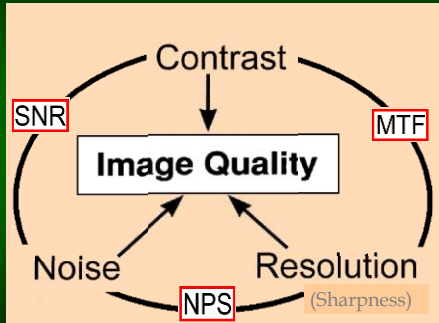


Diagram illustrating the factors that influence Image Quality. The central box is 'Image Quality'. It is surrounded by six other boxes: 'Contrast', 'SNR', 'MTF', 'Noise', 'NPS', and 'Resolution (Sharpness)'. Arrows indicate the relationships between these factors and Image Quality.

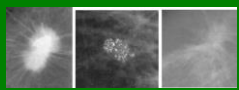
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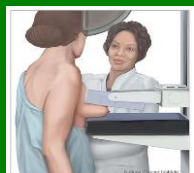
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### Why Mammography image?

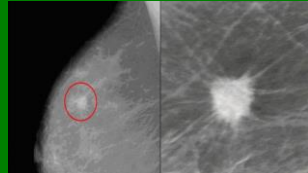
A great challenge because of small signals and different shapes.



Three small images showing different breast cancer lesions.



A woman in a mammography machine.



Two mammography images showing a breast cancer lesion.

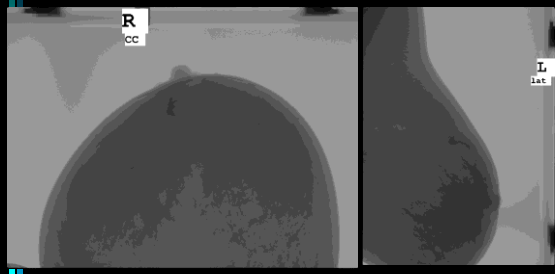
The goal of mammography is the early detection of breast cancer.

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### THE PROJECT




Two mammography images showing a breast cancer lesion. The images are labeled 'R' and 'L' for right and left breast.

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### Phantom Mammo AT



A phantom used for mammography calibration.

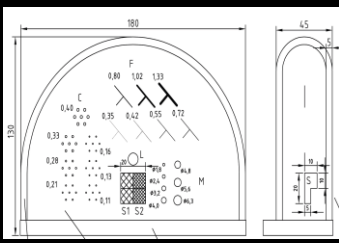


Diagram of the phantom showing its dimensions and internal structure. The diagram includes a top view and a side view. The top view shows a circular shape with a diameter of 180 mm. The side view shows a semi-circular shape with a height of 45 mm. The diagram also includes a table of dimensions and a list of components.

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