# **A Case Against Coverage-Based** Program Spectra

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### Where is the Bug? (given computation impact and test case outcomes)

IM

```
public class Circle {
    private double area;
    private double perimeter;
3
    public Circle(double radius) {
4
        area = radius * radius * Math.PI;
5
       perimeter = radius * Math.PI;
6
7
    double getArea() {
8
9
        return area;
10
11
    double getPerimeter() {
12
        return perimeter;
13
14
```

```
public class CircleTest extends TestCase {
    static Circle circle = new Circle(0);
2
    public void t1() {
      assertEquals(Math.PI, new Circle(1).getArea(),
4
5
    public void t2() {
 6
      assertEquals(2.0*Math.PI, new Circle(1).getPeri
8
    public void t3() {
9
10
       assertEquals(0, circle.getPerimeter(), le-10);
11
12
```

pact?	5	6	9	12	pass/fail
t1	yes	no	yes	no	✓
t2	no	yes	no	yes	×
t3	no	no	no	yes	✓
le-10) imeter(	; ), 1e-10);		"Progra Base	am Slicing ed Fault L	g" + "Spect ocalization



## **Spectrum-Based Fault Localization** (SBFL)

- P : program under investigation
- T : set of **test cases** for testing P
- E : set of code elements in P (e.g., methods, st
- M: (binary or integer) **spectrum matrix** of size  $|T| \times |E|$ 
  - $m_{i,i}$ : dynamic relationship between test  $t_i$  and element  $e_i$
- R: (binary) **results vector** of size |T|
  - $r_i = 0$  iff  $t_i$  completed without failure
- F: (binary) faults vector of size |E| (used when evaluating SBFL effectiveness)
  - $f_i = 1$  iff  $e_i$  element contains a fault

tatements,	branc	hes)
latements,	Dranc	nes)

Μ	<b>e</b> 1	•••	<b>e</b>  E
t <sub>1</sub>	0/1	0/1	0/1
t2	0/1	0/1	O/1
•••	0/1	0/1	0/1
t <sub> T </sub>	0/1	0/1	0/1

<b>F</b> 0/1	0/1	0/1
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### The Spectrum Matrix (dynamic relationship between test cases and code elements)

#### In the example above

- $m'_{i,i} = 1$ : when executing test  $t_i$  element  $e_i$  influences the test case outcome  $r_i$ Backward Dynamic Program Slice (with test output as the slicing criterion)
  - Denoted by M' in the following

#### **Traditional approach**

•  $m_{i,i} = 1$ : when executing test  $t_i$  element  $e_i$  is **covered** (exercised) Hit-Based Spectrum (the traditional coverage-based spectrum)

 $\triangleright$  Denoted by *M* in the following

(Other definitions exist, e.g. count-based spectrum)

#### "slice-based spectrum"

'coverage-based spectrum"

#### **SBFL Approach Spectrum metrics**

#### Statistical counts for each $e \in E$

- M', respectively
- nf(nf') : failing but not covering (not influenced)
- *ep* (*ep*') : passing and covering (influenced)
- np (np'): passing but not covering (not influenced)

• ef(ef') : number of failing tests that cover (are influenced by) e in M and

## **SBFL Approach** Formulas

#### **SBFL formulas**

- then used to rank the elements to aid automated debugging
- Examples (same for both M and M' matrix types):

$$\frac{ef}{ef + ep}$$





 $ef^2$ 

ep + nf

• Calculate a **suspiciousness score** for each program element, which is

$$ef$$

$$\sqrt{(ef + nf) \cdot (ef + ep)}$$



### **SBFL Approach** On the example

M	5	6	9	12	R
t1	1	Ο	1	Ο	0
t2	0	1	0	1	1
t3	0	0	0	1	0
ef'	0	1	0	1	
ep'	1	0	1	1	
nf'	1	0	1	0	
np'	1	2	1	1	
<b>Barinel</b> '	0	1	0	0.5	
F	0	1	0	Ο	

ef ef + ep

# Where is the Bug? (reprise) (this time using the coverage-based matrix)

Μ	5	6	9	12	R
t1	1	1	1	Ο	0
t2	1	1	Ο	1	1
t3	0	0	Ο	1	0
ef	1	1	Ο	1	
ер	1	1	1	1	
nf	0	Ο	1	Ο	
np	1	1	1	1	
Barinel	0.5	0.5	Ο	0.5	2
F	Ο	1	Ο	Ο	

ef + ep

## **Comparing Slice and Coverage**

```
public class Circle {
    private double area;
    private double perimeter;
3
    public Circle(double radius) {
4
        area = radius * radius * Math.PI;
5
       perimeter = radius * Math.PI;
6
7
    double getArea() {
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        return area;
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    double getPerimeter() {
12
        return perimeter;
13
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```

```
1 public class CircleTest extends TestCase {
    static Circle circle = new Circle(0);
2
    public void t1() {
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       assertEquals(Math.PI, new Circle(1).getArea(), le-10);
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    public void t2() {
6
      assertEquals(2.0*Math.PI, new Circle(1).getPerimeter(), 1e-10);
8
    public void t3() {
9
       assertEquals(0, circle.getPerimeter(), le-10);
10
11
12
```

M	5	6	9	12	R
t1	1	0	1	0	0
t2	0	1	0	1	1
t3	0	0	0	1	0
Μ	5	6	9	12	R
t1	1	1	1	0	0
t2	1	1	Ο	1	1

# So, why is everybody still using coverage-based spectrum?

- the slicing criterion?)
- Are people ignorant too?

• Spoiler: coverage is trivial to compute, and slicers are complex imprecise costly non-existent • Also, some concepts are more **complex with slicing** (e.g. what is the "test output" used for



#### Goal Short and longer term research objectives

# (theoretically precise) slice-based one?

#### **1.Theoretical analysis**

#### **2.Empirical investigation**

How big is the handicap of coverage-based SBFL compared to the

#### **Theoretical analysis** Assuming a perfect slicer, how coverage and slice-based ranks will compare?

#### **Additional notations**

- $C(t) \subseteq E$ : a row of M, i.e. set of covered elements by test t
- $DS(t) \subseteq E$ : a row of M', i.e. backward dynamic slice for test t

#### Assumptions

- |F| = 1, and we denote the faulty element by f and all other elements by n
- $\forall t \in T$  are associated with exactly one slicing criterion (rows of M and M' are compatible)
- $\forall t \in T : |C(t)| > 0$  and |DS(t)| > 0
- $\forall t \in T : R(t) = 1 \Rightarrow M(t, f) = 1$  (faulty element is covered by all failing tests)
- $\forall t \in T : R(t) = 1 \Rightarrow M'(t, f) = 1$  (faulty element contributes to the slicing criterion in all failing tests)
- $\forall t \in T : DS(t) \subseteq C(t) \subseteq E$  (slice is meaningful)

## **Theoretical analysis** Average slice size

- How much are slices more precise than the coverage?
- And, what is the impact of this on the SBFL performance?
- We use the average slice size as a proxy to the probability that a covered code element e is also in the slice:

$$p = \frac{\sum_{t \in T} \frac{|DS(t)|}{|C(t)|}}{|T|}$$

### **Theoretical analysis Spectrum metrics**

#### **Observations**

- But  $ep' = p \cdot ep$  and  $np' = (1 p) \cdot ep + np$
- For all other non-faulty elements n, all four metrics are scaled with p

#### **The effect on SBFL formulas**

• For f, ef' = ef and nf' = nf (because each failing test's slice includes f)

 Since ef is often in the numerator, the score in the slice-based spectrum will be typically higher for the faulty element, and lower for the non-faulty



### **Theoretical analysis Suspiciousness formulas**

- etc.) and we showed that:

- In other words, coverage-based SBFL will necessarily produce worse ranking than slice-based one
- Also, the difference is (inversely) determined by p

• We analyzed several formulas (including Barinel, Tarantula, Ochiai, Dstar,

 $S'(f) \ge S(f)$  and  $S'(n) \le S(n)$ 

for any formula S score

$$Bar'(f) = \frac{ef}{ef + p \cdot ep} \ge Bar(f)$$

$$Bar'(n) = \frac{p \cdot ef}{p \cdot ef + p \cdot ep} = Bar(f)$$



## **Empirical investigation** Case study

- Stock tools for coverage-based spectral
- Slicer4J dynamic slicer tool\*
- were then merged (slicing criteria: asserted value)
- Subject program: *Time* from *Defects4J*
- 26 bugs with about 14k statements and 4k tests

## • Slice-based spectrum: one row for each assert in each test case which

Analyzed 9 bugs in details (after excluding others due to various reasons)

<sup>\*</sup> K. Ahmed, M. Lis, and J. Rubin, "Slicer4j: A dynamic slicer for java," in Proceedings of the 29th ACM Joint Meeting on European Software Engineering Conference and Symposium on the Foundations of Software Engineering, ser. ESEC/FSE 2021. ACM, 2021, p. 1570–1574.

## **Empirical investigation** Results

- Many problems with slicing results
  - E.g. non-covered elements in the slice (we exclude them)
- **RQ1:** Average slice size (p) is
  - around 45% (with respect to coverage)
- RQ2: Avg. ranks of faulty elements in slice-based SBFL notably better
  - Barinel (43 → 10), DStar (21 → 9), Ochiai (20 → 10), etc.

## **Empirical investigation** Qualitative results

- RQ3: Manual examination of each bug to find out the reasons for the differences
  - Many superfluous elements in the coverage
  - In some cases, the results were the same
  - In some cases, coverage-based results were better because the slicer did not include some statements in the slice (errors with passing tests)
  - Due to the slicer's imperfections some of the assumptions were not met (e.g. slice **did not reach** the buggy element)

## Take away messages

#### **Coverage-based SBFL is a big over-approximation of slice-based SBFL**

- Coverage-based SBFL necessarily produces worse ranking than slice-based SBFL
- The rate of imprecision (slice size over coverage size) severely influences the formula performance

#### **2.** Theory vs. practice

- Coverage is a more simpler concept, e.g. no need for a slicing criterion

#### **3.** The area needs more research!

- The SBFL community may not be aware of why coverage is a bad proxy for slice???
- E.g. experiment with hybrid slicing algorithms

• Assumptions not always met, but case study supported the theory even with an imperfect slicer

M	5	6	9	12	
t1	1	0	1	0	
t2	0	1	0	1	
t3	0	0	0	1	
М	5	6	9	12	
M +1	<b>5</b>	6	<b>9</b>	<b>12</b>	
M t1	<b>5</b> 1	6 1	<b>9</b> 1	<b>12</b> 0	
M t1 t2	5 1 1	6 1 1	9 1 0	<b>12</b> 0 1	

### $S'(f) \ge S(f)$ and $S'(n) \le S(n)$ for any formula S score

## https://slicefl.github.io/





- **RQ1:** Average slice size (*p*) is around 45%
- **RQ2:** Barinel (43  $\rightarrow$  10), DStar (21  $\rightarrow$  9)
- **RQ3:** Manual examination of each bug
- Research encouraged in the topic!

