

Assume-Guarantee Compositional Reasoning

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Talk outline

- *Compositional reasoning and circular assume guarantee*
- Assume-guarantee for hierarchical hybrid systems
- Compositional safety interfaces
- Compositionality in timed systems: survey and research agenda

Compositional reasoning: Motivation

Systems are complex \Rightarrow need to apply “divide and conquer”
to verification of a system built from components

- verification of local properties of components
- deriving global properties from component properties
- without constructing a model of the entire system (impractical)

Compositional reasoning: generic term for rules of the form

$$- M_1 \models f_1 \wedge M_2 \models f_2 \Rightarrow \text{Compose}(M_1, M_2) \models \text{LogicOp}(f_1, f_2)$$

e.g. parallel composition, and $\text{LogicOp} = \wedge$

$$M_1 \models f_1 \wedge M_2 \models f_2 \Rightarrow M_1 \parallel M_2 \models f_1 \wedge f_2$$

$$- M_1 \prec M_2 \Rightarrow \text{CompOp}(M_1) \prec \text{CompOp}(M_2)$$

ex. $\prec =$ implementation, refinement; $\text{CompOp}(\cdot) = \cdot \parallel M$

$$M_1 \prec M_2 \Rightarrow M_1 \parallel M \prec M_2 \parallel M$$

$$- M_1 \prec S_1 \wedge M_2 \prec S_2 \Rightarrow \text{Compose}(M_1, M_2) \prec \text{Compose}(S_1, S_2)$$

The limitations of compositionality

Often, compositional rules are not strong enough.

Consider implementations M_i and specifications S_i , $i = 1, 2$.

To prove $M_1 || M_2 \prec S_1 || S_2$ it would suffice if $M_1 \prec S_1$ and $M_2 \prec S_2$.

But frequently, these individual relations are not satisfied:

- components M_1 and M_2 are not independently designed
- each relies on functioning in an environment provided by the other

Example:

specifications: $S_1 : x = 0$; $S_2 : y = 0$ (invariant)

modules: $M_1 : x_0 = 0; next(x) = y$; $M_2 : y_0 = 0; next(y) = x$;

We have $M_1 || M_2 \prec S_1 || S_2$ but $M_1 \not\prec S_1$, $M_2 \not\prec S_2$

But in the right context: $M_1 || S_2 \prec S_1$ and $M_2 || S_1 \prec S_2$

Non-circular assume-guarantee

Familiar case: Hoare rules/triples for sequential programs:

$$\{P\} S \{Q\}$$

P : *precondition*; S : statement; Q : postcondition

In practice, one can use pre/postconditions at procedure boundaries

- *intraprocedural* analysis to establish/check individual pre/postconditions
- *interprocedural* analysis starting with given pre/postconditions for a full program check

- languages with built-in assume-guarantee support

(Eiffel: “design by contract”)

- add-ons, e.g. JML for Java (used by ESC/Java static analyzer)

```
/*@ non_null */ int[] a;  
/*@ invariant 0 <= n && n <= a.length;  
/*@ requires input != null;                    ... etc.
```

Circular assume-guarantee rules

Ideally, we'd like a rule of the form:

$$\frac{\begin{array}{ccc} \{P_2\} & M_1 & \{P_1\} \\ \{P_1\} & M_2 & \{P_2\} \end{array}}{\{true\} \quad M_1 || M_2 \quad \{P_1 \wedge P_2\}}$$

(M_1 guarantees P_1 provided that M_2 guarantees P_2 and vice versa)
 – is NOT generally sound !

Circular AGR originates with [Chandi & Misra'81, Jones '83]
 [Abadi & Lamport '93, '95] (Composing/Conjoining Specifications)

Circular assume-guarantee rules

We refer to Reactive Modules [Alur & Henzinger '95]:

- modules with input and output variables, and transition relation
- dependence relation $\prec \subseteq (V_{in} \cup V_{out}) \times V_{out}$
- $x \prec y$: y depends *combinatorially* on x ;

otherwise, only the next value of y can depend sequentially on x

- synchronous parallel composition $M_1 || M_2$ is possible

if $V_{out}(M_1) \cap V_{out}(M_2) = \emptyset$ and $\prec_{M_1} \cup \prec_{M_2}$ is an acyclic relation

We define the *refinement* (implementation) relation $M \leq M'$ iff

$V(M') \subseteq V(M)$, $V_{out}(M') \subseteq V_{out}(M)$, $\prec_M \supseteq \prec'_{M'}$, $\mathcal{L}(M)|_{V(M')} \subseteq \mathcal{L}(M')$

(first 3 conditions: if P can function in a context, so can Q)

Circular assume-guarantee rules (cont'd)

For reactive modules:

$$\frac{M_1 \parallel S_2 \leq S_1 \parallel S_2 \quad S_1 \parallel M_2 \leq S_1 \parallel S_2}{M_1 \parallel M_2 \leq S_1 \parallel S_2}$$

(assuming all compositions well defined)

Advantage: although there are two relations to prove, each is simpler than the original one.

- specification description S_i usually simpler than implementation M_i
- need not compose two different implementations (often impossible)

Rule with temporal induction [McMillan'99]

Induction over (discrete) time steps is crucial to proving soundness of assume-guarantee rules

- e.g., for reactive modules, proof uses double induction:
 - over sequence of sub-steps (variables that change combinationally)
 - over sequence of steps (length of execution trace)

McMillan ('99) states an explicit temporal induction rule valid for *invariants* (safety properties)

- if $P_1 \wedge Q_1$ true at $0, 1, \dots, t \Rightarrow Q_2$ true at $t + 1$
- if $P_2 \wedge Q_2$ true at $0, 1, \dots, t \Rightarrow Q_1$ true at $t + 1$
- then for any t , $P_1 \wedge P_2 \Rightarrow Q_1 \wedge Q_2$

Compositionality and refinement

[Henzinger'01] - study of the theory of interfaces

For a refinement relation \leq and a composition relation \parallel , we wish:

If $M_1 \leq S_1$ and $M_2 \leq S_2$, then $M_1 \parallel M_2 \leq S_1 \parallel S_2$

Generally, insufficient – components may be incompatible.

\Rightarrow two variants:

- If $M_1 \leq S_1$ and $M_2 \leq S_2$, and $M_1 \parallel M_2$ is defined, then $S_1 \parallel S_2$ is defined and $M_1 \parallel M_2 \leq S_1 \parallel S_2$
 - formalism focused on *components*
 - allows independent verification of components (bottom-up)
- If $M_1 \leq S_1$ and $M_2 \leq S_2$, and $S_1 \parallel S_2$ is defined, then $M_1 \parallel M_2$ is defined and $M_1 \parallel M_2 \leq S_1 \parallel S_2$
 - formalism focused on *interfaces*
 - allows independent implementation of interfaces (top-down)

Practical issues

- Tool support
 - e.g. Mocha [Berkeley/UPenn]: support for proof decomposition using assume-guarantee proofs; also proof manager
 - LTSA: assumptions modeled as finite-state automata
- Completeness of assume-guarantee rules
 - given a system composed of (two) models, are there always environments that can be used in a circular AGR rule ? How can they be found ? [Namjoshi & Trefler '00];
 - L* learning approach [Giannakopoulou, Pasareanu et al.]
- Automated decomposition
 - How to choose decomposition boundaries in a complex system ?

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- *Assume-guarantee for hierarchical hybrid systems*
- Compositional safety interfaces
- Compositionality in timed systems: survey and research agenda

Assume-guarantee reasoning for hierarchical hybrid systems

[T. A. Henzinger, M. Minea, V. Prabhu, HSCC 2001]

Goal: **synthesis** of hybrid systems by top-down refinement
with **verification** supported by design flow

Achieved through:

- A **formal** model for **hierarchical** hybrid systems
- with **compositional** semantics
- and **refinement** checking by **assume-guarantee reasoning**

Masaccio: formal hybrid components [Henzinger '00]

A formal model inspired from:

- Reactive Modules (discrete behavior and composition)
- Hybrid Automata (continuous and real-time behavior)

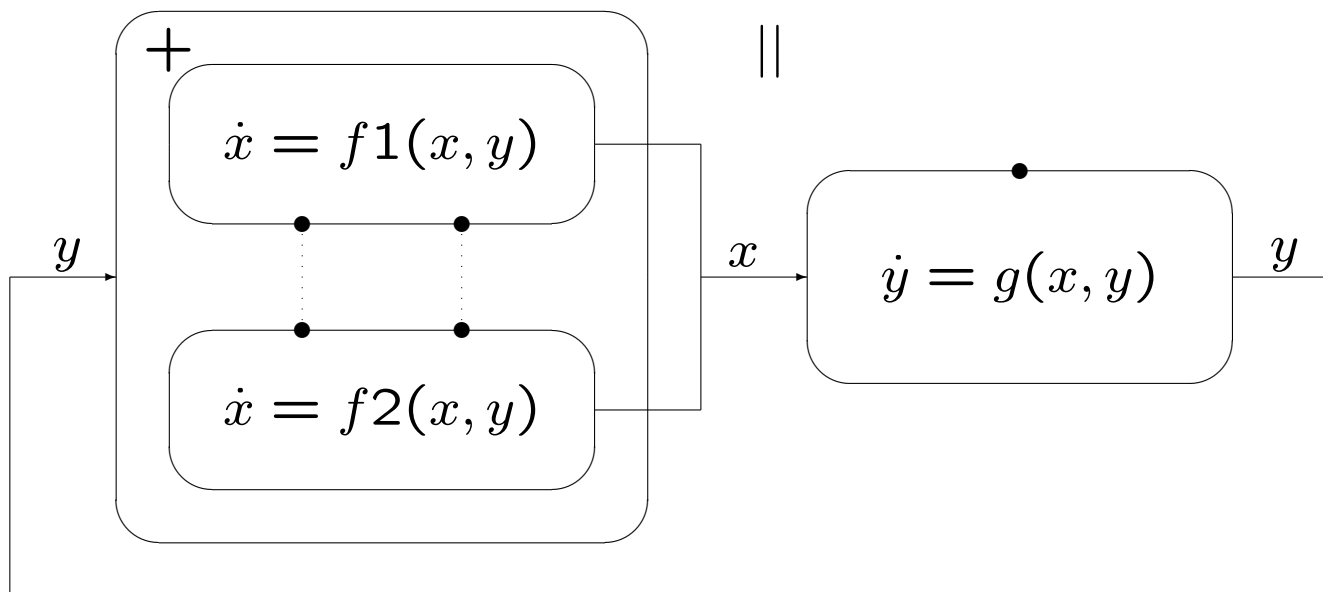
Enhancements:

- **Parallel** and **serial** composition, arbitrarily **nested**
- **Discrete** and **continuous** dynamics, arbitrarily composed

Sample Masaccio Model

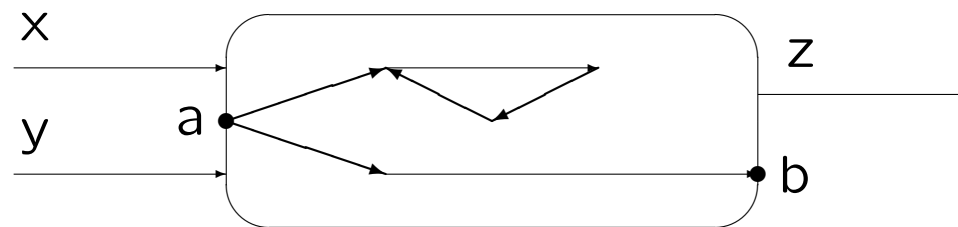
Example: plant g and controller with modes $f1$ and $f2$

- components with parallel and serial composition (Statecharts-like)
- explicit flow of control $+$ math. equations for continuous quantities



Components in Masaccio

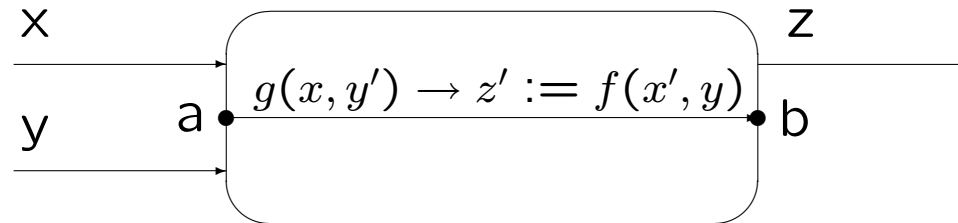
- **Component** = interface + behavior
- **Interface**: interaction with other components
 - Data: **variables** (input/output, discrete/continuous)
 - dependence relation: $x \prec y$
 - for combinational await dependency $y' = f(x')$
 - Control: **locations**, with entry conditions on data variables



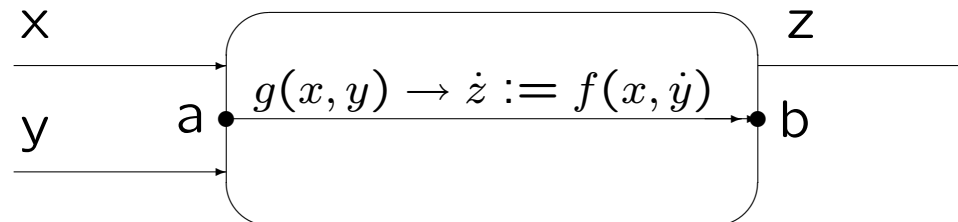
- **Behavior**: set of executions
 - Jumps: instantaneous change of variables (\bar{x}, \bar{x}') ,
 - Flows: evolution of continuous variables:
 - (f, δ) with function f and real-valued duration δ
- Execution: $(a, s_1 s_2 \cdots s_n, b)$ or $(a, s_1 s_2 \cdots)$, with s_i jumps or flows

Atomic Components

Atomic **discrete** component: guarded **difference** equation

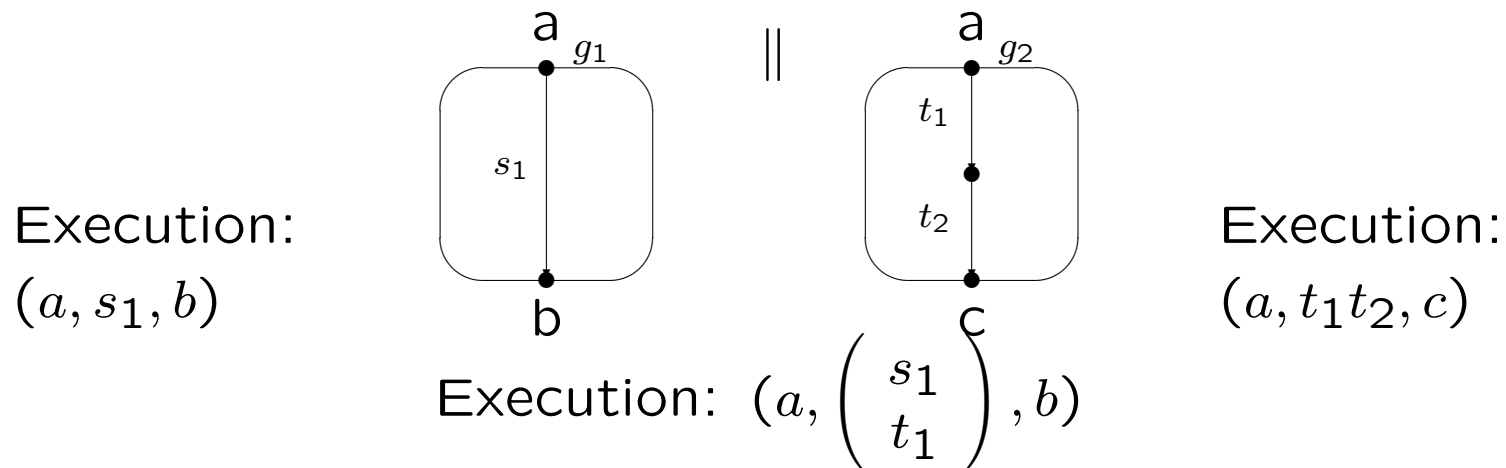


Atomic **continuous** component: guarded **differential** equation



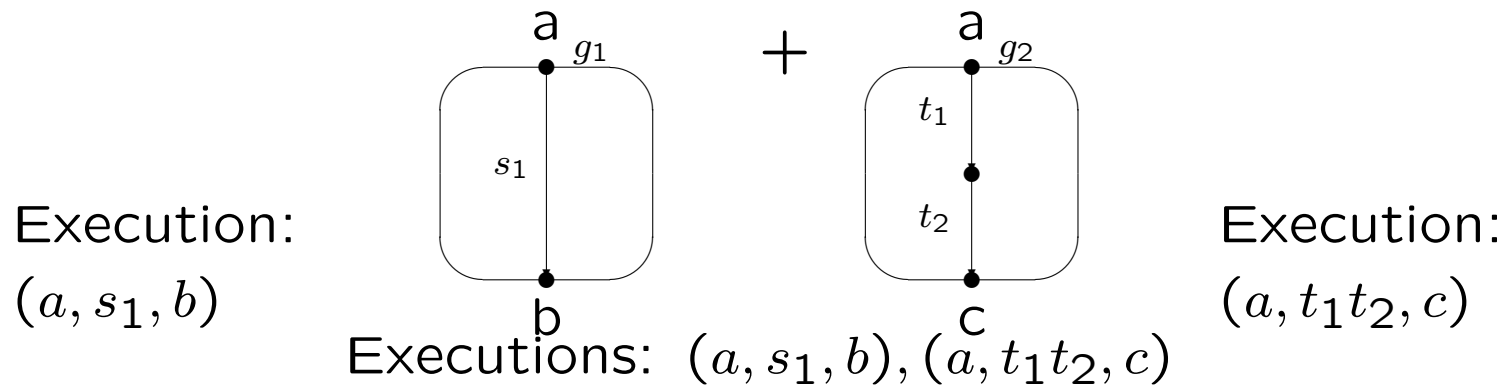
+ Component operations: composition, renaming, hiding

Operations: Parallel Composition



- synchronous **conjunction** of component behaviors
jumps correspond to jumps, and flows to flows of same duration
- same entry locations and projections of entry conditions
- union of dependence relations: acyclic
- one component may **preempt** another

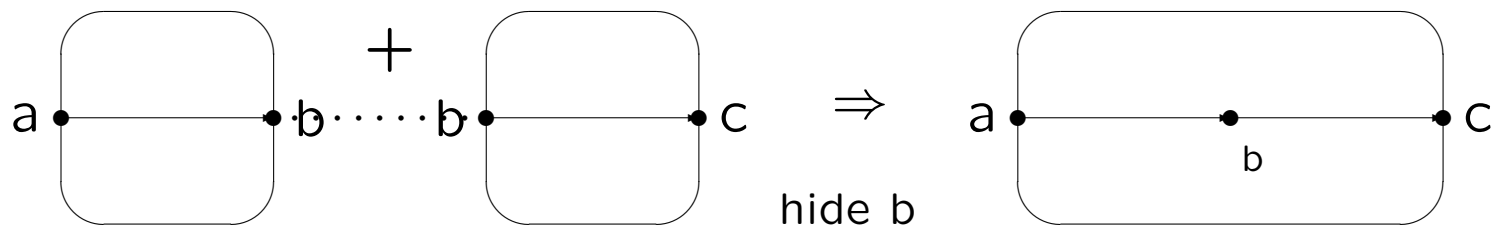
Operations: Serial Composition



- **disjunction** of component behaviors
- entry condition determines component that executes
- can represent different execution modes

Operations: Hiding and Renaming

- Location hiding: makes location internal to a component
 - strings together component executions
 - hidden location has entry condition *true* \Rightarrow avoids deadlock
 - no-op jumps always possible at hidden locations
 - used with serial composition



- Variable hiding
- Location and variable renaming

Refinement in Masaccio

Trace inclusion: not satisfactory

Generally: $A < B$ means “A is more specific than B”

Parallel composition:

if $A = B \parallel C$ then $A < B$ (B is **projection** of A)

Serial composition:

if $A = B \dagger C$ then $A < B$ (B is **prefix** of A)

Formally: $A < B$ if every trace (a, w, c) or (a, w) of A

– is either a trace of B

– or has a prefix (a, w', b) which is a trace of B

Compositionality

All component operations are **compositional** w.r.t. refinement:

- $A < B \Rightarrow A + C < B + C$ serial composition
- $A < B \Rightarrow A \parallel C < B \parallel C$ parallel composition
- $A < B \Rightarrow A \setminus a < B \setminus a$ location hiding
- $A < B \Rightarrow A [a:=b] < B [a:=b]$ location renaming
- $A < B \Rightarrow A \setminus x < B \setminus x$ data hiding
- $A < B \Rightarrow A [x:=y] < B [x:=y]$ data renaming

More generally, for any **context** C :

$$A < B \Rightarrow C[A] < C[B]$$

context = component expression with placeholder

e.g. $C[\cdot] = \cdot \parallel D + E$

Circular Assume-Guarantee Reasoning

$$\begin{array}{c}
 A1 \parallel B2 < A2 \parallel B2 \\
 A2 \parallel B1 < A2 \parallel B2 \\
 \hline
 A1 \parallel B1 < A2 \parallel B2
 \end{array}$$

$A1 < A2$ only in the *context* of $B2$, etc.

- requires several conditions for circularity to be sound
- typically applicable only to *safety* properties
- *nonblocking* conditions: environment $B2$ may not block $A1$
- typically used for *parallel* composition; for serial case: [Alur & Grosu '00]

Assume-Guarantee in Masaccio

Refinement goal: context with two **implementation** components

Premises: individually replace components with **specification**

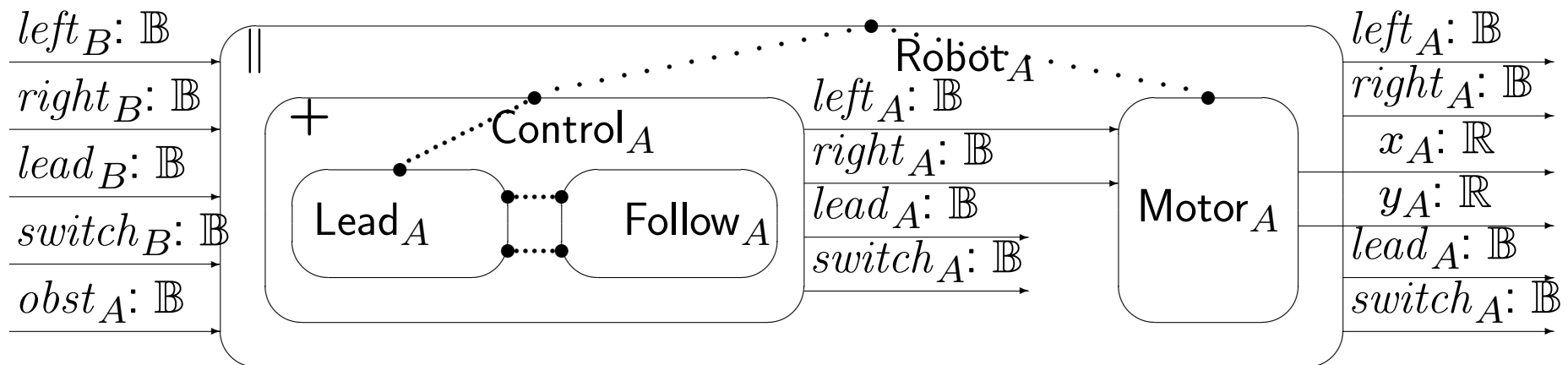
$$C[A1, B2] < C[A2, B2] \quad \left[\begin{array}{|c|c|} \hline \boxed{A1} & \boxed{B2} \\ \hline \end{array} \right]_C < \left[\begin{array}{|c|c|} \hline \boxed{A2} & \boxed{B2} \\ \hline \end{array} \right]_C$$

$$C[A2, B1] < C[A2, B2] \quad \left[\begin{array}{|c|c|} \hline \boxed{A2} & \boxed{B1} \\ \hline \end{array} \right]_C < \left[\begin{array}{|c|c|} \hline \boxed{A2} & \boxed{B2} \\ \hline \end{array} \right]_C$$

$$C[A1, B1] < C[A2, B2] \quad \left[\begin{array}{|c|c|} \hline \boxed{A1} & \boxed{B1} \\ \hline \end{array} \right]_C < \left[\begin{array}{|c|c|} \hline \boxed{A2} & \boxed{B2} \\ \hline \end{array} \right]_C$$

Example: Communicating Robots

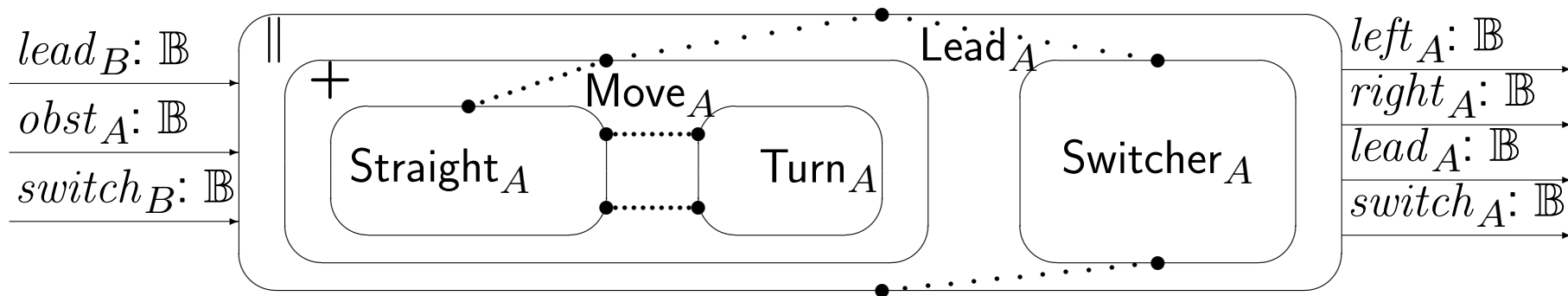
Two robots alternate leading and following



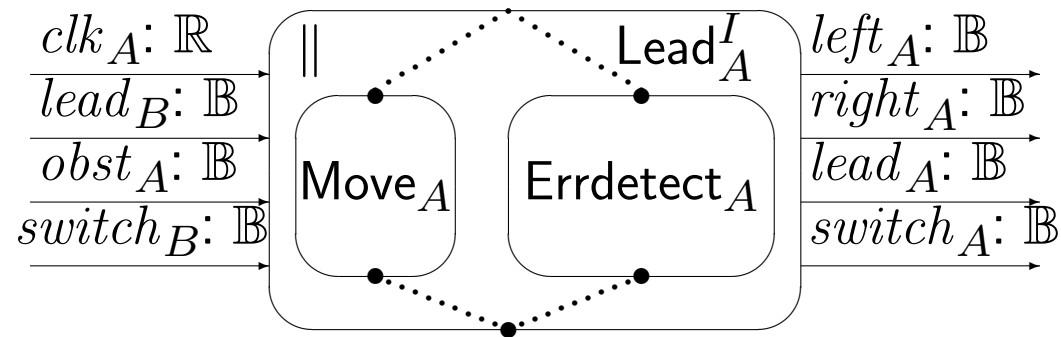
- robot in follow mode mimics robot in lead mode
- mode switch upon hitting obstacle or at random

Refinement of Robot Synchronization

Leading robot goes straight or turns around obstacle:



Implement more robust switching from lead to follow:
Error detection component takes place of switcher



Applying Assume-Guarantee

Need to prove:

$$C_A[\text{Control}_A^I] \parallel C_B[\text{Control}_B^I] < C_A[\text{Control}_A] \parallel C_B[\text{Control}_B]$$

With assume-guarantee:

$$C_A[\text{Control}_A^I] \parallel C_B[\text{Control}'_B] < C_A[\text{Control}_A] \parallel C_B[\text{Control}'_B]$$

$$C_A[\text{Control}_A] \parallel C_B[\text{Control}_B^I] < C_A[\text{Control}_A] \parallel C_B[\text{Control}_B]$$

By compositionality:

$$\text{Control}_A^I \parallel \text{Control}'_B < \text{Control}_A \parallel \text{Control}'_B$$

$$\text{Control}_A \parallel \text{Control}_B^I < \text{Control}_A \parallel \text{Control}_B$$

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- Compositional reasoning and circular assume guarantee
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- *Compositional safety interfaces*
- Compositionality in timed systems: survey and research agenda

Compositional Safety Interfaces

[jointly with Jonas Elmqvist and Simin Nadjm-Tehrani, U. Linköping]

Context: component-based development of safety-critical systems

Question: how to characterize a component ?

- behavior in the “intended” environment
- behavior in the presence of single / multiple faults

Two roles:

- component developer establishes safety interface
- component integrator performs safety analysis

(requiring only safety interfaces, not full component descriptions)

Fault Models

Component model: reactive modules [Alur & Henzinger],
with input / output / private variables V_i, V_o, V_p .

To model input faults \Rightarrow input v_i of model M no longer controlled by environment of M , but by a *fault module*.

Fault module F for M : one input v_i^f , one output v_i , unconstrained transition relation (but could be specialized).

We might regard the fault as:

- composed with the module M
- composed with the environment E of M : $F_i \circ E = F_i || E[v_j/v_j^f]$

Satisfying Environment

Our problem:

given module M and system safety property φ ,
in what environment (of other components) must M be placed
for the global system to satisfy φ ?

(assuming no faults, or in the presence of specific single/double faults)

Observation: if $M \models \varphi$, then $M \parallel E \models \varphi$

Else, if $M \not\models \varphi \Rightarrow$ iterative generation of satisfying environment E :

- model check $M \parallel E_i \models \varphi$ and find counterexample
- restrict E_i to E_{i+1} to eliminate counterexample
- iterate to fixpoint

Done experimentally using tools for synchronous languages (Esterel and SCADE/Lustre)

Safety Interfaces

Given a module M , a system-level safety property φ , a safety interface S^φ for M is a tuple $\langle E^\varphi, \text{single}, \text{double} \rangle$ where

- E^φ is an environment in which $M \parallel E^\varphi \models \varphi$.
- $\text{single} = \langle F^s, E^s \rangle$ where $F^s \subseteq \mathcal{P}(F)$ is a set of faults (the *single fault resilience set* and) E^s is an environment such that $\forall F_k \in F^s$
 $M \parallel (F_k \circ E^s) \models \varphi$
- $\text{double} = \{ \langle F_1^d, E_1^d \rangle, \dots, \langle F_n^d, E_n^d \rangle \}$ with $F_k^d = \langle F_k^1, F_k^2 \rangle$, $F_k^1, F_k^2 \in F$,
 $F_k^1 \neq F_k^2$ such that $M \parallel ((F_k^1 \parallel F_k^2) \circ E_k^d) \models \varphi$

\Rightarrow safety interface characterizes satisfying environments for M and ϕ in the presence of up to double faults

Goal: reason about composed system using *only* safety interfaces

An n -module Assume-Guarantee Rule

Let M_j and E_j be modules and environments such that the compositions $I = M_1 \parallel \dots \parallel M_n$ and $E = E_1 \hat{\parallel} \dots \hat{\parallel} E_n$ exist and $V_j^E \subseteq V_{obs}^I$. Then, if $\forall j \forall k M_j \parallel E_j \leq E_k$ we have $M_1 \parallel \dots \parallel M_n \leq E_1 \hat{\parallel} \dots \hat{\parallel} E_n$. (where $\hat{\parallel}$ denotes nonblocking parallel composition)

more succinctly:
$$\frac{\forall j \forall k M_j \parallel E_j \leq E_k}{M_1 \parallel \dots \parallel M_n \leq E_1 \hat{\parallel} \dots \hat{\parallel} E_n}$$

In other words: each module M_j when placed in its needed environment E_j refines the needed environment for each other module M_k

For specifications φ :
$$\frac{\forall j M_j \parallel E_j \models \varphi \quad \forall j \forall k M_j \parallel E_j \leq E_k}{M_1 \parallel M_2 \parallel \dots \parallel M_n \models \varphi}$$

Assume-Guarantee for Faults

Single faults:

– a module in any environment (even faulty one) still provides an environment that guarantees the safety of each other module in absence of another fault

$$M_i \parallel E_i^\varphi \leq E_k^\varphi$$

– a module in a non-faulty environment provides for every other module an environment which makes it resilient to single faults.

$$M_k \parallel E_k^\varphi \leq E_i^s$$

Double faults: similar (three types of rules);

some premises common or subsume those for single faults

Experimental results: model of aircraft leakage detection system

– compositional analysis for single and double faults \Rightarrow system safe

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Modularity for Timed and Hybrid Systems

[Alur, Henzinger 1997]

- modularity, liveness and control in reactive and real-time setting
- discuss the case of *open* systems
- extend formalism of *reactive modules* to real-time
- receptiveness condition becomes *nonzenoness* (diverging time)
- analyze it as game between system and environment (both symbolic and region-graph algorithm), extending timed I/O automata results
- circular assume-guarantee rule remains valid for receptive modules:
$$P_1 \parallel Q_2 \leq Q_1 \wedge Q_1 \parallel P_2 \leq Q_2 \Rightarrow P_1 \parallel P_2 \leq Q_1 \parallel Q_2$$
- use results for synthesis of receptive controllers

Simulation and Assume-Guarantee for TA

[Serdar Tasiran, PhD thesis, Berkeley, 1998]

- 1) Checking *timed refinement* (timed trace inclusion/timed simulation)
 - gives algorithm using homomorphisms and reduction to checking of untimed homomorphism
 - relies on region graph construction, can quickly become complex
- 2) Assume-guarantee reasoning for timed abstractions (\leq_L and \leq_S)
 - requires *non-blocking* timed automata: react to any input, and outputs change due to inputs only after non-zero delay
 - with these restrictions, circular assume-guarantee applies:
 - if $A_1 \parallel B_2 \leq_L A_2$ and $A_2 \parallel B_1 \leq_L B_2$ then $A_1 \parallel B_1 \leq_L A_2 \parallel B_2$
 - same rule with same conditions applies for timed simulation \leq_S
 - witness simulation for composition: computed from simulation relations for components

Assume-Guarantee for Timing Diagrams

[Amla, Emerson, Namjoshi, Trefler 2001] “timing” in diagrams is not explicit, but implicit in a reference clock

- generic formalism for synchronous composition of processes with variables

- to deal with liveness: need *closure* $CL(P)$ of process P

- prior approach [Alur & Henzinger '96] breaks circularity by taking closure of specification in one assumption: $CL(Q_1) \parallel P_2 \models Q_2$

- here: additional check; can still use liveness properties as assumptions

Assumptions for $P_1 \parallel P_2 \models S$:

- $P_1 \parallel Q_2 \models Q_1$ and $Q_1 \parallel P_2 \models Q_2$ and $Q_1 \parallel Q_2 \models S(\text{spec})$

- $P_1 \parallel CL(T) \models T + Q_1 + Q_2$ or $P_2 \parallel CL(T) \models T + Q_1 + Q_2$

Timing diagrams are formalizations of those used in circuit descriptions (with clock waveforms, sequential and concurrent dependencies)

- could timing constraints be added ?

Timed Interfaces

[de Alfaro, Henzinger, Stoelinga 2002]

- specify both *assumptions* (about timing of inputs) as well as *guarantees* (about timing of outputs)
- semantics is *optimistic*: an interface is *well-formed* if there is at least *some* environment that satisfies its input assumptions
- similarly, interfaces are *compatible* iff composition is *well-formed*, i.e., there exists a common environment in which they work

Issues in composition:

- control: error states (outputs are not acceptable inputs for the other)
- timing: time errors (one component cannot let time pass)

Game-theoretic view: interface compatibility checking using algorithms for solving timed games

Specific case:

- Timed interface automata with *input* and *output* invariants

Timed I/O Automata

[Kaynar & Lynch, 2003/2004]

Timed I/O Automata have:

- set X of internal variables, defining set Q of states;
- internal (H), input (I) and output (O) actions
- discrete transitions and timed trajectories

Requirements:

- *input action enabling*: $\forall x \in Q; \forall a \in I \exists x' \in Q . x \xrightarrow{a} x'$
- *time passage enabling*: in every state, time can either reach infinity or there is a trajectory which is (right-)closed and has a controllable action ($H \cup O$) enabled in its last state

Two TIOA are *comparable* if they have the same external actions.

Two TIOA are *composable* if they have disjoint internal variables and outputs, and hidden actions of one are not actions of the other.

Implementation relation \leq is *trace inclusion*.

Assume-Guarantee for Timed I/O Automata

1) $A_1 \parallel B_2 \leq A_2 \parallel B_2$ and $A_2 \parallel B_1 \leq A_2 \parallel B_2$ imply $A_1 \parallel B_1 \leq A_2 \parallel B_2$ if:

- traces of A_2 and B_2 are closed under limits (*safety* properties)
- traces of A_2 and B_2 are closed under time extension

(do not impose stronger time passage constraints than $A_1 \parallel B_1$)

2) Conditions on A_2 and B_2 can be relaxed by introducing variant contexts A_3 and B_3 , closed under limits and time-extension. Then:

$A_2 \parallel B_3 \leq A_3 \parallel B_3$ and $A_3 \parallel B_2 \leq A_3 \parallel B_3$ and

$A_1 \parallel B_3 \leq A_2 \parallel B_3$ and $A_3 \parallel B_1 \leq A_3 \parallel B_2$ imply $A_1 \parallel B_1 \leq A_2 \parallel B_2$

Reasoning can be extended to *liveness* (with more complex conditions)

Problems in compositionality

Composability of components

- typically (in timed {automata, diagrams, I/O automata}): a separate precondition to any assume-guarantee rule
 - timed interfaces: optimistic composability view (context *exists*)
 - more general frameworks for composability (urgency types, etc.)
- Q:** what restrictions result in simple composability check?

Safety and Liveness

- most assume-guarantee results concerned with safety
 - liveness in a timed context – for timed I/O automata
- Q:** how to extend liveness results for other models ?

Problems in compositionality (cont.)

Completeness of assume-guarantee methods

- reasoning is usually incomplete for liveness; sometimes for safety
- [Namjoshi, Trefler 2000] give complete rule in untimed setting
- [Maier 2003]: cases where assume-guarantee cannot be both sound and complete

Q: in which setting is there completeness ? usable in practice ?

Automation of assume-guarantee checking

Q: for given goal $P_1 || Q_1 \models S$, how to split $S = P_2 || Q_2$?

Q: if helper assertions/contexts are needed, how to generate them ?

- some answers (w/o explicit timing) in [Namjoshi, Trefler 2000]

Generating abstractions for timed systems

- related to question of generating appropriate environments