



# Application of fuzzy set theory in image analysis

Analysis and defuzzification of discrete fuzzy spatial sets

July 3, 2006 Nataša Sladoje, SSIP2006, Szeged






# Who am I?

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# Questions to be answered today

- What is a fuzzy set?
- What is a fuzzy segmented image?
- What are the advantages of using them?
- How do we relate fuzzy segmented images to conventional binary images?
- What is defuzzification?
- How do we perform it?
- Any conclusions?


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# What is a fuzzy set?

Btw, what is a set? "... to be an element..."



Let us observe a (crisp) reference set  
 $X = \{1, 2, 3, 4, 5, 6, 7, 8, 9, 10\}$ .

Let us form

- A (crisp) subset C of X,  $C = \{x \mid 3 < x < 8\}$ .  
 $C = \{4, 5, 6, 7\}$ . (Easy! "Yes, or no" ...)
- A set F of **big** numbers in X (?!)  
 $F = \{10, 9, 8, 7, 6, 5, 4, 3, 2, 1\}$

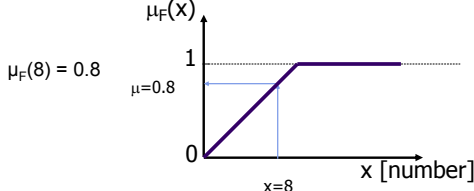
(Yes or no? ... More like **graded** ...)

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# What is a fuzzy set?

All the numbers in X belong to F - all of them are **big!!** - but to different extents.



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## Fuzzification

The process of **assigning** to each element of a reference set its **degree of belongingness** to a fuzzy set.

To define a fuzzy set  $\leftrightarrow$  To define a membership function

A fuzzy set  $F$  of a reference set  $X$  is a set of ordered pairs

$$F = \{ (x, \mu_F(x)) \mid x \in X \}$$

where  $\mu_F : X \rightarrow [0, 1]$

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## An example: Fuzzy set of *tall men*.

Name	Height, cm	Degree of Membership	
		Crisp	Fuzzy
Chris	208	1	1.00
Mark	205	1	1.00
John	198	1	0.98
Tom	181	1	0.82
David	179	0	0.78
Mike	172	0	0.24
Bob	167	0	0.15
Steven	158	0	0.06
Bill	155	0	0.01
Peter	152	0	0.00

The elements of the fuzzy set "tall men" are all men, but their degrees of membership depend on their height

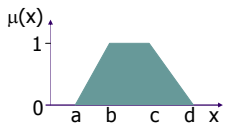
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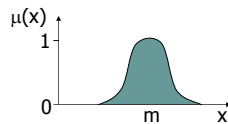


## Types of Membership Functions

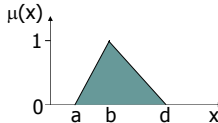
Trapezoid:  $\langle a, b, c, d \rangle$



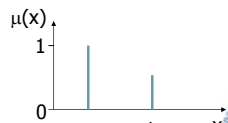
Gaussian:  $N(m, s)$



Triangular:  $\langle a, b, b, d \rangle$



Singleton:  $(a, 1)$  and  $(b, 0.5)$



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## What is a fuzzy set?

- Number 10 is not probably big!
- ...and number 2 is not probably not big.

Uncertainty is a consequence of **non-sharp boundaries** between the notions/objects, and not because of lack of information.

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## Terminology

An  $\alpha$ -cut of a set  $A$ , for  $\alpha \in (0, 1]$ , is a crisp set  $A_\alpha$

$$A_\alpha = \{x \in X \mid \mu_A(x) \geq \alpha\}.$$

The **support** of a fuzzy set  $A$  is a set of elements of  $X$

$$\text{Supp}(A) = \{x \in X \mid \mu_A(x) > 0\}.$$

The **core** of a fuzzy set  $A$  is a set of elements of  $X$

$$\text{Core}(A) = \{x \in X \mid \mu_A(x) = 1\}.$$

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## To "fuzzify" a function $f$ :

- (1) apply it to each  $\alpha$ -cut
- (2) integrate over  $\alpha$ -cuts

Stacking of  $\alpha$ -cuts

$$f(S) = \int_0^1 \hat{f}(S_\alpha) d\alpha \qquad f(S) = \frac{1}{\ell} \sum_{\alpha=1}^{\ell} \hat{f}(S_\alpha)$$

Examples:

Signature, area, perimeter

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## Discrete spatial fuzzy sets

- **Object of interest** is represented as a (discrete) spatial fuzzy subset of a grid
- The mapping  $\mu: X \rightarrow [0,1]$  becomes  $\mu: Z \times Z \rightarrow \{0, 1, 2, \dots, m\}$  (in 2D)  
 $m$  – maximal number of grey levels available  
 (e.g.,  $m=255$  for 8-bit pixel representation)

Spatial dimension(s) vs. fuzzy membership dimension

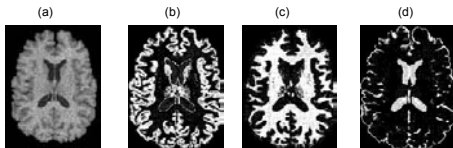
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## Fuzzy image is a grey-level image, but...

- (a) A sample slice from acquired MRI data set.
- Membership functions: (b) gray matter (GM), (c) white matter (WM), (d) cerebrospinal fluid (CSF).  
 (fuzzy c-means algorithm)



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## Objects with fuzzy borders

- Most of the pixels are easily classified as object pixels, or as background pixels
- Pixels close to the border of the object are more difficult to classify
- We assign to them a fuzzy membership value according to the extent of their belongingness to the object

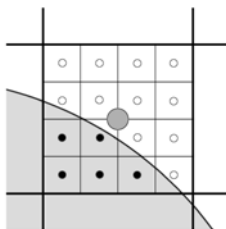
area coverage approach

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## Area coverage approach



The discrete approximation of area coverage fuzzification facilitated by super-sampling of (border) pixels.

The membership of the presented pixel (divided into 16 sub-pixels) is 5/16.

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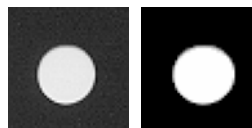
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## Examples of objects with fuzzy borders



Synthetic objects. Discrete approximation of the area coverage approach is used to create objects with fuzzy borders.



Left: Image of a circular hole in a piece of dark paper, obtained by a scanner set.

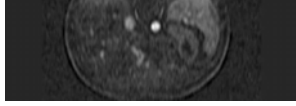
Right: Corresponding fuzzy segmentation.

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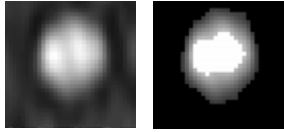
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## Examples of objects with fuzzy borders



A cross-section of an MRA image of a human body. The bright circular object is the aorta.



Left: Aorta extracted.  
Right: Fuzzy segmented image.

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## Fuzzy segmentation methods

### Region-based methods

- Fuzzy thresholding
- Segmentation based on clustering
- Region-growing
- Object as a fuzzy connected component

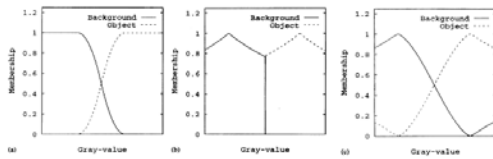
etc.

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## Fuzzy thresholding



Membership distributions assigned using

- Murthy and Pal (1990)
- Huang and Wang (1995)
- Fuzzy c-means (Bezdek 1981) algorithms.

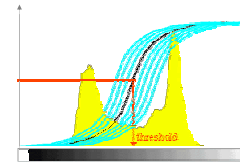
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## Fuzzy thresholding by minimizing fuzziness in the image

### Murthy and Pal's algorithm



S-function is applied to the grey-levels of the image.

A family of S-functions are tested, with different choices of cross-over points, and same band-width (interval with memberships within (0,1)).

The S-function with parameters providing the minimal (index of) fuzziness in the image is selected.

The fuzzy segmented image is obtained by applying the selected S-function to the image.

Thresholding at 0.5 provides crisp segmentation.

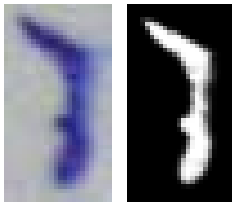
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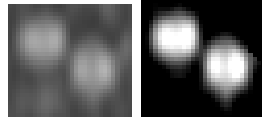


## Fuzzy thresholding by minimizing fuzziness

A selected part of a microscopic image of a bone implant. A bone region is fuzzy segmented.



A slice of a 3D MRA image of a human aorta. A vessel region is fuzzy segmented.



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## Fuzzy thresholding

### Huang and Wang's algorithm

- Object and background are fuzzy sets with mutually exclusive supports;
- For each tested threshold, a point is assigned either to the object, or to the background, with the membership between 0.5 and 1;
- The closer the intensity of the point to the mean of the region, the higher its membership to that region;
- The threshold is chosen so that the entropy in the image is minimized.

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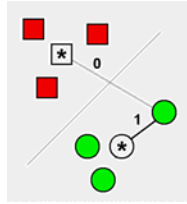


## Thresholding by using fuzzy c-means clustering algorithm

- Two clusters
- Partition grey levels into classes

### Algorithm

- make initial guess for cluster means
- iteratively
  - use the estimated means to assign samples to clusters
  - update means
- until there are no changes in means



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## Fuzzy c-means clustering

### Bezdek

- a partition of the observed set is represented by a  $c \times n$  matrix  $U=[u_{jk}]$ , where  $u_{jk}$  corresponds to the membership value (anything between 0 and 1!) of the  $k^{\text{th}}$  element (out of  $n$ ), to the  $j^{\text{th}}$  cluster (out of  $c$ )
- boundaries between subgroups are not crisp
- each element may belong to more than one cluster – its "overall" membership equals one
- objective function includes parameter controlling degree of fuzziness

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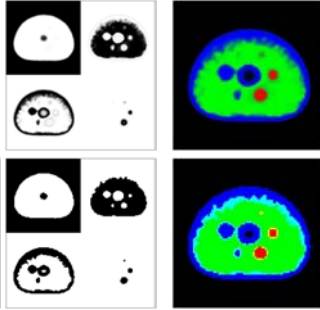
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## Fuzzy c-means clustering

4 clusters:

- background
- phantom body
- cold lesions
- hot lesions



Regions as fuzzy sets

Regions as crisp sets

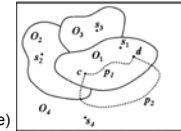
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## Object as a fuzzy connected component

- fuzzy connectedness combines
  - fuzzy adjacency (close in space)
  - fuzzy affinity (close in terms of intensities)
- strength of connectedness is assigned to each pair of points
- the weakest link of the strongest path determines the strength of a path
- the strength of a path determines the strength of connectedness between two points
- object – a fuzzy connected component of a given strength

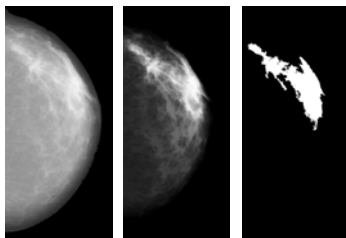


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## An example



Breast density as measured from the volume of dense tissue in the breast is considered to indicate a risk factor for breast cancer.

A digitized X-ray mammogram, the fuzzy connectivity scene of a dense (fibroglandular) region (as opposed to fatty regions), and the segmented crisp region.

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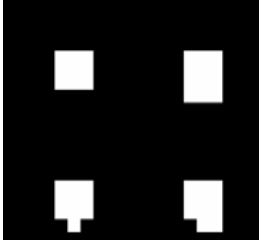
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## Discrete disks (?!)



Discrete **crisp** representations of a continuous disk.

Gauss digitization is applied to the continuous shape (disk) whose centre position is moved within a pixel.

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## Advantages

- Expressing intrinsic fuzziness in images
- Information preservation
- Handling blurring, noise and background variation in a more robust way than crisp approaches
- Shape descriptors achieve much higher precision
- Fuzzy reasoning provides tools for improved image interpretation and understanding

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## Measurements

- Shape analysis often assumes performing various measurements of the shape properties
- Based on discrete shape representation, we **estimate** features of a real continuous imaged shape
- Estimation of area, perimeter, compactness, moments of higher order, signature of a shape all exhibit higher **precision** if estimated from the fuzzy, instead of the crisp representation of a shape

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## Example: area and perimeter of a fuzzy set

- **Area** (cardinality) – sum the membership values of all the points
- **Perimeter** – take into account the length of a border line **and** its "height"

$$\text{Recall: } f(S) = \frac{1}{\ell} \sum_{\alpha=1}^{\ell} \hat{f}(S_{\alpha})$$

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## How to calculate perimeter of a fuzzy set?

$$= \frac{b}{2}(0.2-0.0) + a(0.5-0.2) + \frac{b}{2}(0.7-0.5)$$

An example: Calculation of a contribution to a perimeter for a Marching Square in a fuzzy object.

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## Features estimation

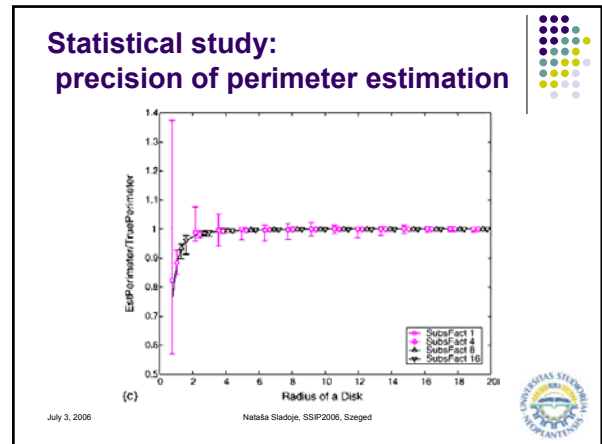
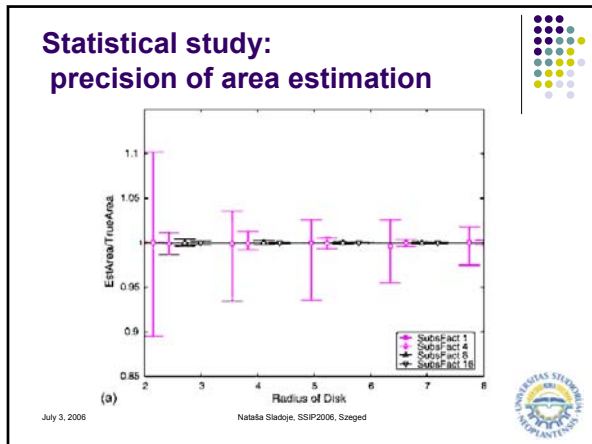


object	Radius	Perim	Area
real disk	1.9	11.94	11.34
crisp disk	–	10.27	12
fuzzy disk	–	11.6	11.31

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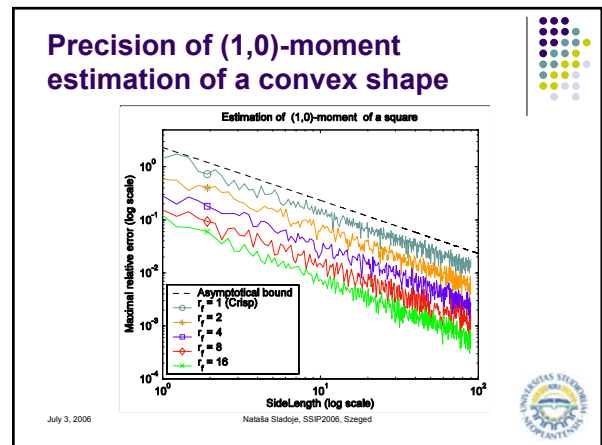
### Geometric moments

- Geometric  $(p,q)$ -moment of an image  $f(x,y)$  is defined by
 
$$m_{p,q} = \sum_i \sum_j f(i,j) i^p j^q$$
 where  $(i,j)$  are coordinates of the integer sampling grid.

$m_{0,0}$  - area of the object  
 $\begin{pmatrix} m_{1,0} & m_{0,1} \\ m_{2,0} & m_{0,2} \end{pmatrix}$  - centroid of the object

To increase spatial resolution of an image  $r$  times provides (asymptotically) the same precision as using  $r^2$  membership values.

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### Shape signature based on distance from the centroid

- How to adjust it from continuous crisp to discrete fuzzy shape?
  - What is boundary?
  - Where is centre of gravity?
  - How to measure distance?

A star-shaped object with respect to the centroid and its corresponding signature.

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### Signature of a disk (continuous case)

Calculate it as:

Radial integral of the membership function      Average of signatures of all  $\alpha$ -cuts

**Equivalent!!**

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## Measuring distance in fuzzy sets

- length of a link

$$\max\{\mu(x), \mu(y)\} \times \|x - y\|$$

$$\frac{1}{2}(\mu(x) + \mu(y)) \times \|x - y\|$$

- length of a path = sum of lengths of the links

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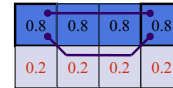
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## What is shorter?

$$0.8 + 0.8 + 0.8 = 2.4$$

$$0.5 \times 1.4 + 0.2 + 0.5 \times 1.4 = 1.6$$



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## Shape signature

- Method 1** ("vertical")
  - Boundary of the support of a fuzzy set
  - Estimation of a length of digital straight line segments from centroid to the boundary points (radial summation of the memberships)
- Method 2** ("horizontal")
  - Averaged signatures obtained for each  $\alpha$ -cut
  - Euclidean distance to the "thick" border

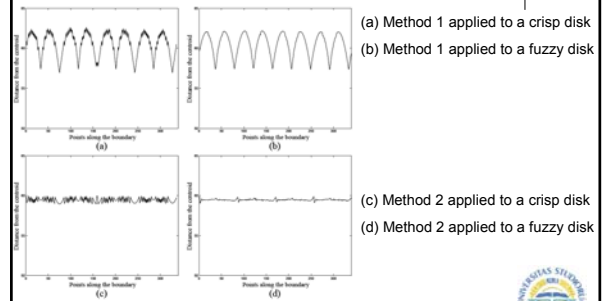
Note: The same in continuous, but not in discrete case!

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## Example: signature of a disk



(a) Method 1 applied to a crisp disk

(b) Method 1 applied to a fuzzy disk

(c) Method 2 applied to a crisp disk

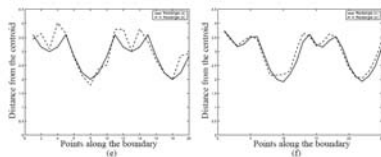
(d) Method 2 applied to a fuzzy disk

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## Signature: sensitivity to rotation



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## Conclusion: Fuzzy sets in image analysis

- Fuzzy sets provide a useful representation of image objects.
  - Simplifies the construction of stable and robust image processing methods.
  - Preservation of fuzziness implies preservation of information.



crisp



fuzzy

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## Conclusion: Fuzzy sets in image analysis

Many object features can be estimated with a higher precision from a fuzzy representation than from a crisp representation at the same resolution.

- Area/Volume
- Perimeter/Surface area
- Moments
- Signature
- ...



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## Fuzzification & Defuzzification

### Fuzziness is

- intrinsic quality of images
- outcome of most imaging devices

### Consequently, two types of fuzziness

- inherent to the observed objects and images (preserve it!)
- imprecision and uncertainty due to noise (reduce it!)

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## Sometimes crisp is required

Reasons for that may be:

- to provide easier and less subjective interpretation of images, especially if the dimension is higher than 2;
- in cases when fuzzy image analysis tools are not yet developed, while crisp analogues exist.

### Defuzzification

to generate a crisp representation of a fuzzy set.



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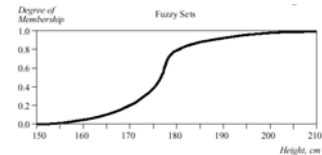
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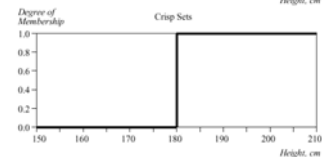
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## An example: Fuzzy set of tall men



Fuzzy membership function



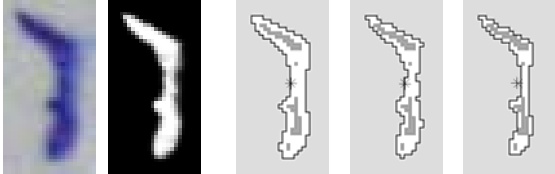
Defuzzification  
(by  $\alpha$ -cut at  $\alpha=0.8$ )

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## An example: Defuzzification by $\alpha$ -cutting

$\alpha$ -cutting is most common way to perform defuzzification to a set.



A part of a microscopy image of a bone implant. Original and a fuzzy segmented bone region.

Which  $\alpha$  to choose?

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## Defuzzification to a (crisp) set

- Two views of defuzzification:
  - Mapping from a set of fuzzy sets to a set of crisp sets
  - Inverse mapping of fuzzification
- Defuzzification by  $\alpha$ -cutting  
(thresholding of a membership function)
- Defuzzification by distance minimization

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## Defuzzification by distance minimization

Defuzzification formulated as an optimization problem

**Definition** An optimal defuzzification of a fuzzy set  $A$  is a crisp set  $C$  (on the same reference set  $X$ ) such that the distance between  $A$  and  $C$  is minimal:

$$\mathcal{D}(A) \in \{C \in \mathcal{P}(X) \mid d(A, C) = \min_{B \in \mathcal{P}(X)} [d(A, B)]\}.$$

Find the crisp set closest to the given fuzzy set.

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## Distance between fuzzy sets

The most common:

Minkowski distance based on the point-wise difference in membership values

$$d_p(A, B) = \left( \sum_{i=1}^n |\mu_A(x_i) - \mu_B(x_i)|^p \right)^{1/p}, \quad p \geq 1,$$

$$d_\infty(A, B) = \max_{i=1, \dots, n} (|\mu_A(x_i) - \mu_B(x_i)|).$$

A crisp set  $B$  at minimal Minkowski distance (for any  $p \geq 1$ ) from a fuzzy set  $A$  is the  $\alpha$ -cut of  $A$  for  $\alpha=0.5$ .

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## Tall men, one more time

Height, cm	Degree of Membership	
	Crisp	Fuzzy
208	1	1.00
205	1	1.00
198	1	0.98
181	1	0.82
179	0	0.78
172	0	0.24
167	0	0.15
158	0	0.06
155	0	0.01
152	0	0.00

$$d_1(F, C) = |1 - 1.00| + |1 - 1.00| + |1 - 0.98| + |1 - 0.82| + |0 - 0.78| + |0 - 0.24| + |0 - 0.15| + |0 - 0.06| + |0 - 0.01| + |0 - 0.00| = 2.28$$

$$d_\infty(F, C) = \max(|1 - 1.00|, |1 - 1.00|, |1 - 0.98|, |1 - 0.82|, |0 - 0.78|, |0 - 0.24|, |0 - 0.15|, |0 - 0.06|, |0 - 0.01|, |0 - 0.00|) = 0.78$$

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## Defuzzification by minimizing point-wise difference

Original    Fuzzy set A     $A_{0.25}$      $A_{0.5}$      $A_{0.75}$

$d_1(A, A_{0.25})=52.8$      $d_1(A, A_{0.5})=45.2$      $d_1(A, A_{0.75})=55.7$

The  $\alpha$ -cut at  $\alpha=0.5$  is an optimal defuzzification for this type of point-wise distance measures (for any value of  $p$ ).

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## Defuzzification by minimizing point-wise difference

$\mu=0.2$      $\mu=0.4$      $\mu=0.6$      $\mu=0.8$      $\mu=1$

defuzzification

Stability?

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## Preservation of shape

- To perform defuzzification based only on point-wise membership values puts too strong emphasis on the local structure.
- Inclusion of relevant global shape features into the distance measure ensures that the defuzzification resembles the fuzzy set with respect to these features.

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## Feature distance

- Extract **both** local and global “features” of the sets.
- Make a vector representation of each set using the extracted features.
- Measure the distance between two sets in this high dimensional feature space.

The feature distance between sets  $A$  and  $B$ , with feature representations  $\Phi(A)$  and  $\Phi(B)$ , is

$$d^\Phi(A, B) = d(\Phi(A), \Phi(B)).$$

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## Decisions to make

- Which features to use in the defuzzification?
- What distance to use?
- How to optimize the distance?
- Features sometimes contradict each other, and often optimization for more features leads to worse matching of each of them.
- Minkowski distances for different values for  $p$  provide different results.
- Analytical solution of the problem cannot be found. It is needed to avoid local minima of the distance function. The search space is huge.

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## Which features to use?

We have studied the following features:

local	{	membership values, gradient in each point,
global	{	perimeter, area, and centroid (centre of gravity).

## What distance measure to use?

We use the Minkowski distance,  $p=1$

$$d_p(\mathbf{x}, \mathbf{y}) = \left( \sum_{i=1}^n |x_i - y_i|^p \right)^{1/p}$$

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## Examples of defuzzification based on different features

original    memberships    gradient    perimeter

area    centroid    all features

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## Examples of defuzzification by minimizing different distance measures

original    p=1    p=2    p=8

original    p=1    p=2    p=8

A fuzzy segmentation, and defuzzifications, of a slice in a 3D MRA of a human aorta, where it separates into the two iliac arteries.

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## Minimizing the distance

- An analytic solution is, in general, not know.
- $2^n$  configurations – exhaustive search is not an option.
- Some heuristics must be applied.

Simulated annealing has shown to provide a good trade off between speed and performance.

The optimal  $\alpha$ -cut provides a fast alternative (and a good starting point for the simulated annealing).

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## Simulated annealing

- Select one pixel in the reference set;
- If it is set, then unset; otherwise, set;
- Calculate the distance of the newly created crisp set to the fuzzy set;
- If better, then accept it;
- Otherwise, accept it with some probability that depends on the size of the change, and the status ("temperature") of the process;
- Select a new point, and repeat;
- Change parameters for making decision of accepting;
- Repeat until the termination criterion is fulfilled.

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## Defuzzification by feature distance minimization

Original    Fuzzy segmented     $\alpha$ -cut at  $\alpha=0.5$     Best  $\alpha$ -cut ( $\alpha=0.46$ )    Simulated annealing

	Perimeter	Area	Centroid	Distance
Fuzzy object	91.46	182.78	(13.66,21.08)	0
$\alpha$ -cut at $\alpha=0.5$	92.75	176.00	(13.57,21.18)	0.1271
$\alpha$ -cut at optimal $\alpha$	93.30	182.00	(13.68,21.10)	0.1177
Sim. annealing	91.48	182.00	(13.65,21.08)	0.1053

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## Improved stability from global features

$\mu=0.2$      $\mu=0.4$      $\mu=0.6$      $\mu=0.8$      $\mu=1$

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## Improved stability from global features

$\mu=0.2$     $\mu=0.4$     $\mu=0.6$     $\mu=0.8$     $\mu=1$

Membership based defuzzification

Stability?

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## Improved stability from global features

$\mu=0.2$     $\mu=0.4$     $\mu=0.6$     $\mu=0.8$     $\mu=1$

Feature based defuzzification (simulated annealing)

Better stability

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## Additional constraints in the defuzzification

$\mu=0.2$     $\mu=0.4$     $\mu=0.6$     $\mu=0.8$     $\mu=1$

Feature based defuzzification (simulated annealing)

With topological constraints

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## Even better: High resolution defuzzification

- Recall: Features of an original crisp continuous object can be estimated with a higher precision from a fuzzy representation, than from a crisp representation at the same spatial resolution.
- In other words: **A fuzzy representation can compensate for lack of spatial resolution.**
- We want to use that information to find a crisp representative at an increased spatial resolution.

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## Distance between sets at different resolution

De-couple the feature representation from the image resolution.

- Global features
  - By proper rescaling of the feature values.
- Local features
  - By comparing individual pixels of the lower resolution image, with blocks of pixels of the higher resolution image.

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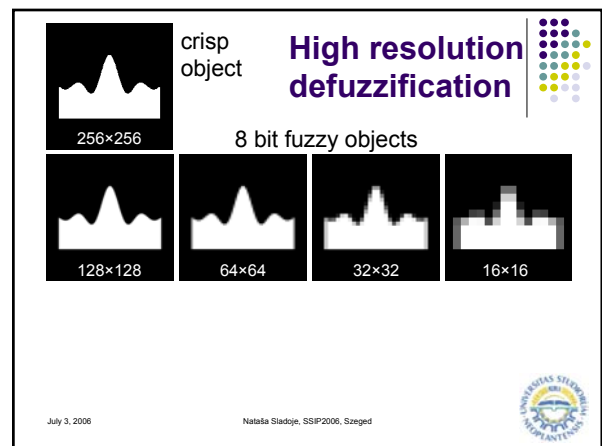
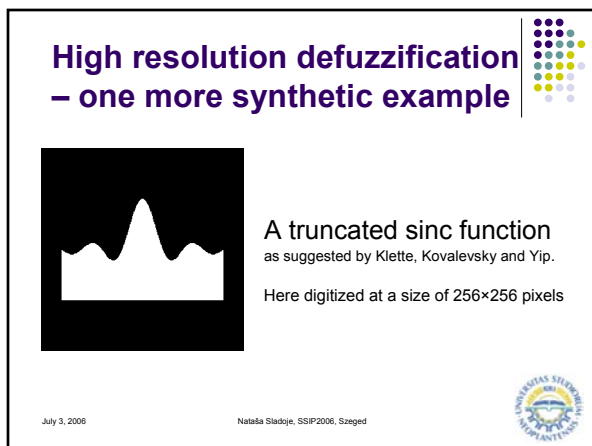
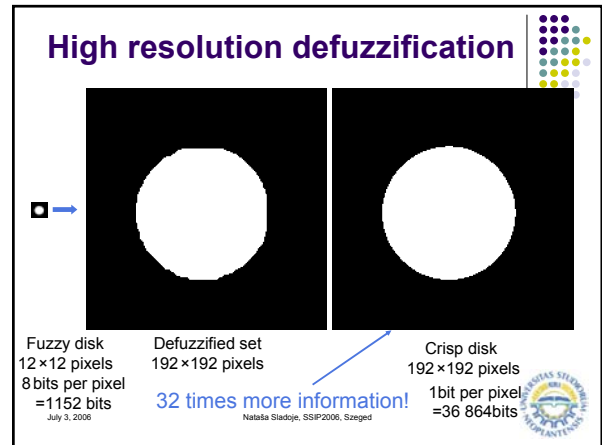
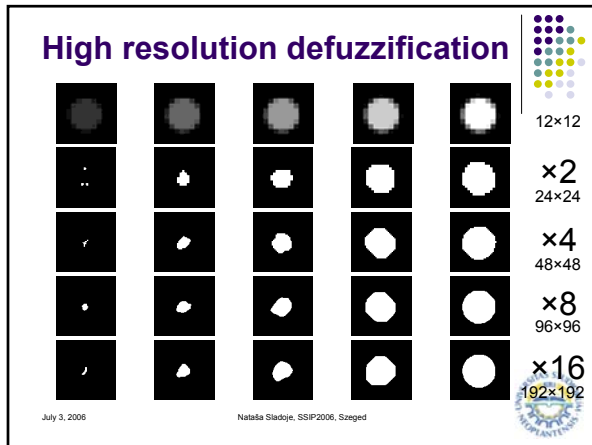
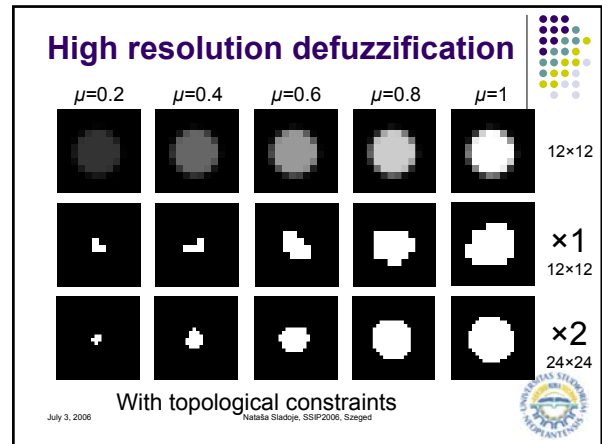
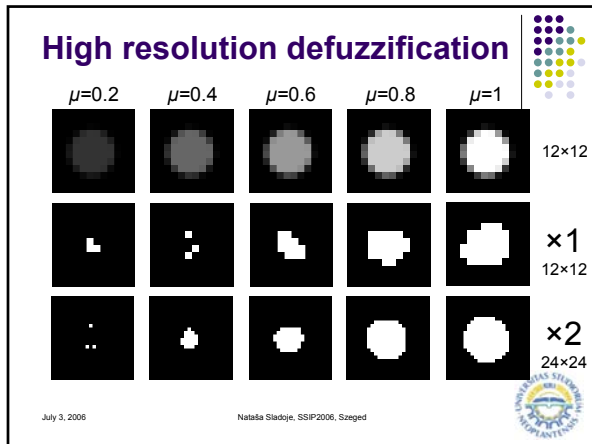
## Membership value – area of a block of pixels

The membership value of a fuzzy pixel corresponds to the area of a block of  $r \times r$  crisp sub-pixels.

Fuzzy membership is (approximately)  $5/16$ .

Area of the block of (crisp) subpixels is  $5 \times 1/16$

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## High resolution defuzzification

crisp object

8 bit fuzzy objects

256x256

128x128

64x64

32x32

16x16

x2

x4

x8

x16

256x256

256x256

256x256

256x256

Reconstructed crisp objects

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## Realistic examples: Bone

Original

Fuzzy segmentation

Defuzzification at 4 times increased spatial resolution

Defuzzification at the same spatial resolution

Defuzzification at 8 times increased spatial resolution

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## Conclusions: Defuzzification

- Defuzzification is a useful crisp segmentation method.
- The suggested defuzzification method considers both shape geometry and fuzzy membership values of the elements of the original.
- A reconstruction at increased spatial resolution is possible.

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## Questions to be answered today

- What is a fuzzy set?
- What is a fuzzy segmented image?
- What are the advantages of using them?
- How do we relate fuzzy segmented images to conventional binary images?
- What is defuzzification?
- How do we perform it?
- Any conclusions?

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A better solution to a crisp problem is found by looking first in a larger space of **fuzzy sets**

which has different (usually less) constraints and therefore allows the algorithms **more freedom** and **reduces errors** caused by forced crisp answers at intermediate steps.

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## Conclusion

# Fuzzy sets are good for you!!

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**...and that was all,  
thank you!**

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